



# SAUDI ESPORTS Brand Guideline

C O R P O R A T E

Ver. 3.0  
April, 2021

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# Welcome to our expression It all starts here.

Use this guide as an inspiration  
tool of how the Saudi E-Sports brand  
comes to life.

# The Story

of this Federation started long before its inception. The details of our lives in the Kingdom are hardly devoid of electronic and intellectual games that brought us together with our loved ones and immortalized an essential chapter of our collective memory obsessed with communicating, playing and challenging.

## 2. Key Assets



## 02.1 | Logo Type

### Main EN Version

This is the main English version of our logo, using a gradient colors from purple to light teal on white background.

Whenever possible, we will prioritize the use of this version with corporate communications.

This is the In-Action English version of our logo, using gradient colors from pink to light teal on white background.

Whenever possible, we will prioritize the use of this version with customers.

Corporate Logo



In-Action Logo



## 02.1 | Logo Type

### Main AR Version

This is the main Arabic version of our logo, using a gradient colors from purple to light teal on white background.

Whenever possible, we will prioritize the use of this version with corporate communications.

This is the In-Action Arabic version of our logo, using gradient colors from pink to light teal on white background.

Whenever possible, we will prioritize the use of this version with customers.

Corporate Logo



In-Action Logo



## 02.1 | Logo Type

### Negative Versions

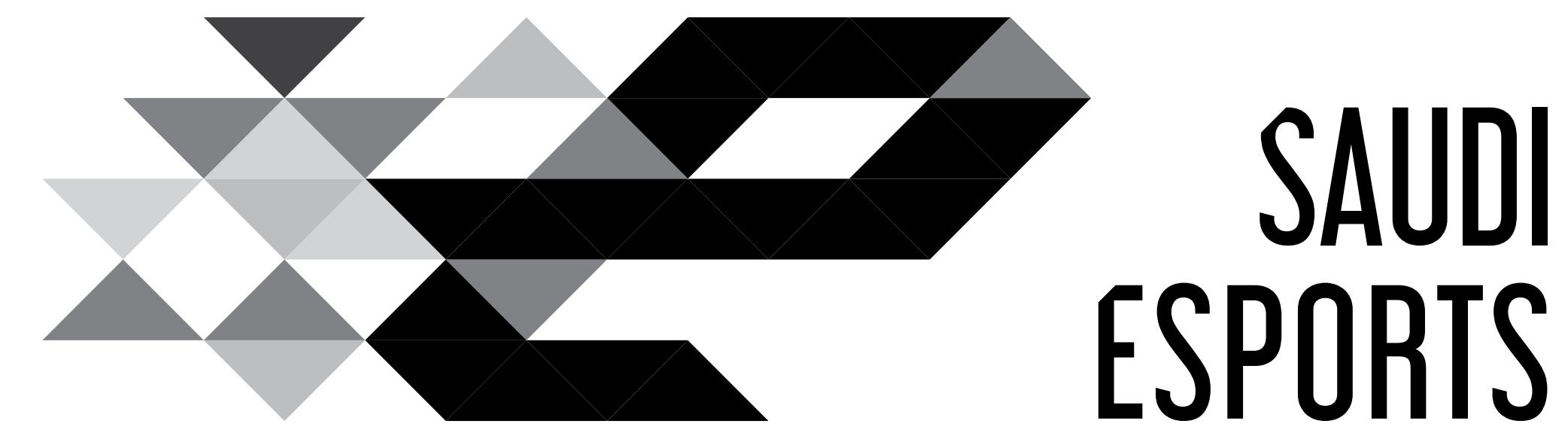
Our logotype is also available in a negative version. This may be used depending on the background color in order to preserve legibility.



## 02.1 | Logo Type

Monochromatic Version

When we can't use the color version, we should use the monochromatic version of our logo.



## 02.1 | Logo Type

### Clear Space

We should always respect our brand safe area and visibility. Our clear space should never be reduced or invaded by adjacent elements (text, pictures, other brands, etc.).

### Minimum size

Our logo should always be used in a large enough size to allow perfect legibility. It should therefore never be reduced to a width smaller than 112px for digital and 50mm for print.

You should always use the Final Arts that have been provided to you and these should not be modified.



minimum size  
for digital usage  
112px



minimum size  
for print usage  
50 mm

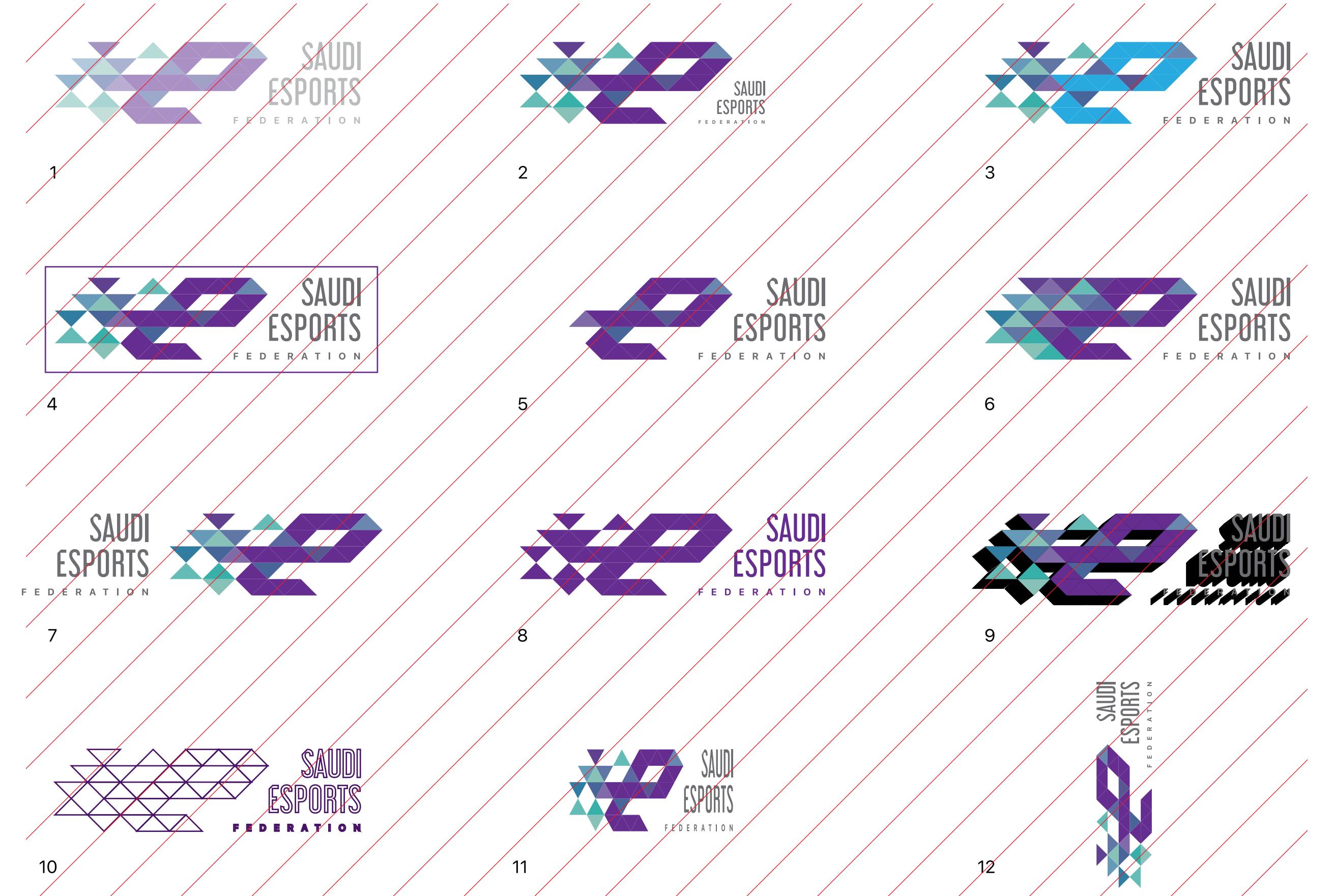
## 02.1 | Logo Type

### Misuses

To ensure correct expression of the stc logotype, there are some typical mistakes to avoid.

1. Do not change the logo opacity
2. Do not deform our logo typo
3. Do not change the logo color
4. Do not place it into shapes
5. Do not remove any element
6. Do not add any elements
7. Do not change typo position
8. Do not fill with solid colors
9. Do not add effects
10. Do not create a line version
11. Do not stretch the logo
12. Do not rotate our logo

the same misuses applies to In-Action logo



## 02.1 | Logo Type

### Co Branding

When E Sports has a partnership, the E Sports brand logo is always on the left and the other party logo on the right.

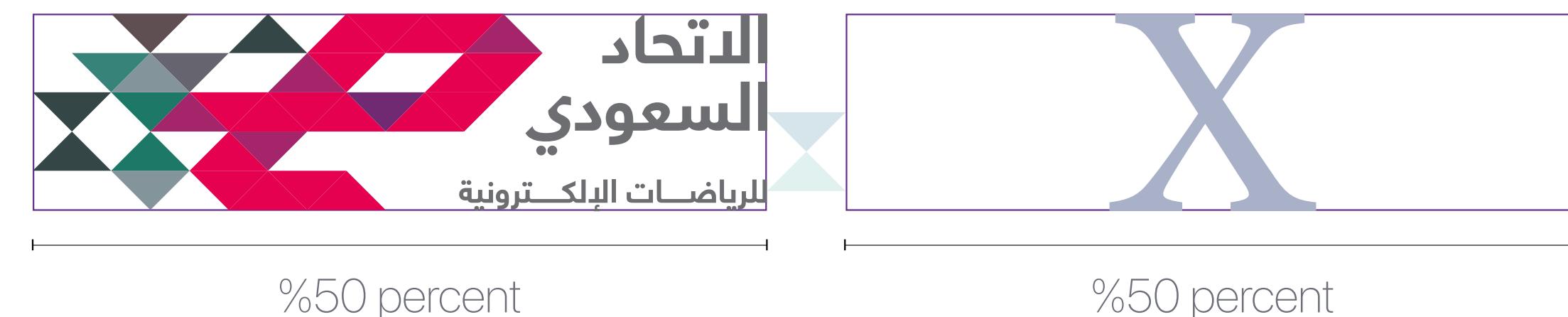
If E Sports is the lead partner, E Sports brand logo must take 60% space, and the other party takes the remaining 40% space.

If it is an equal partnership, the logos must share the space (50% for each).

#### Lead Partner



#### Equal Partner



## 02.1 | Logo Type

### Logo Application

Lorem ipsum



## 2.2 | Color Palette

### Primary Colors

These colors have been chosen to enhance the visual appearance of E-Sports brand and make it dynamic. The colors must be followed exactly as differentiated between the two different logo types, any other colors or shades will not be accepted.

#### Corporate



#### In-Action



## 2.2 | Color Palette

### Secondary Colors

These additional color options can be used based on the context of the visual communication



## 2.3 | Typography

### EN Brand Fonts

These fonts should be used on all professionally designed materials. They should not be substituted by any other font. The fonts should be followed to ensure consistency across all communications.

#### Primary Font

# LIBEL SUIT

Ti tem quas es dolut qui qui bea prorum verchil ium ut ress equi aut quo mod mo optae. Sundand aernate volut ut quat qui aut qui omni aliquibus derum inulluptas nisciis maio.

#### Secondary Font

# SF PRO

Ti tem quas es dolut qui qui bea prorum verchil ium ut ress equi aut quo mod mo optae. Sundand aernate volut ut quat qui aut qui omni aliquibus derum inulluptas nisciis maio.

## 2.3 | Typography

### AR Brand Fonts

These fonts should be used on all professionally designed materials. They should not be substituted by any other font. The fonts should be followed to ensure consistency across all communications.

#### Primary Font

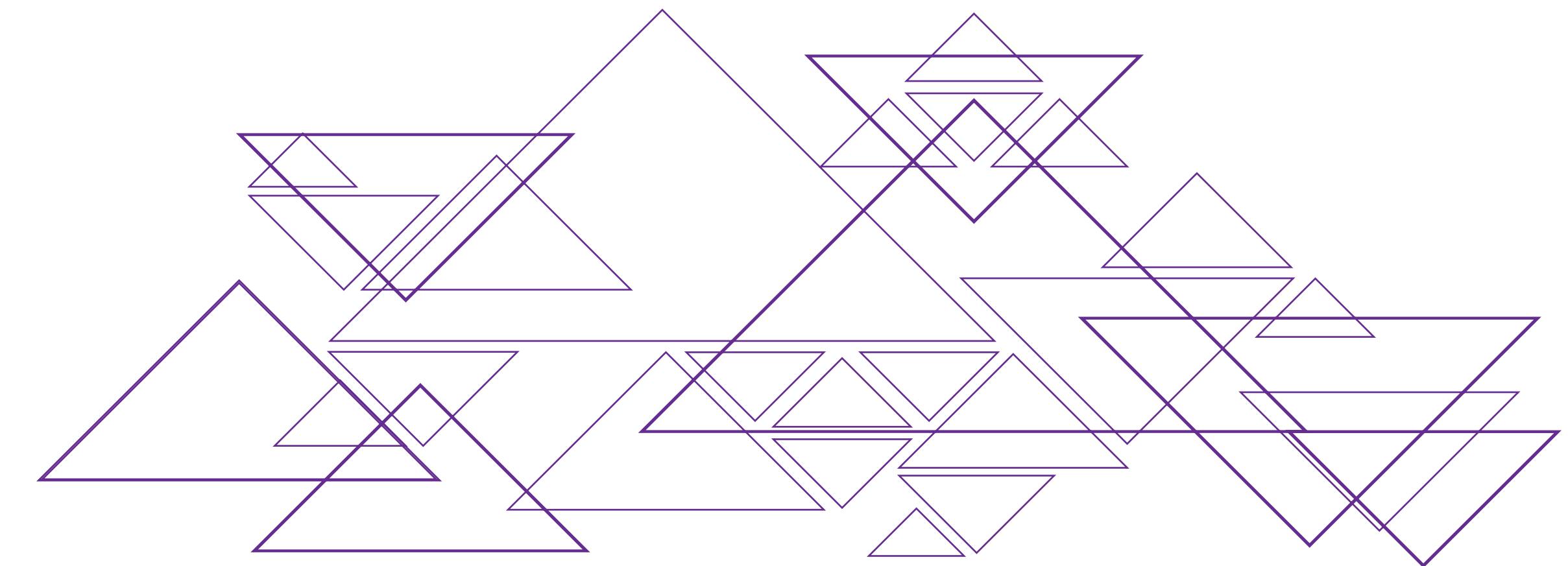
# HELVETICA

لى علقة ببع أدوات التكام جلب المتنقل التشغيل للطبع وامج أنيقة  
الة حتى استوي لق البع يم لـق الصور رـالحوالب لـالمترـ تـعمل الفـ  
بـصـيـغـتـهاـ تـفـيـلـلـطـبـعـ وـامـجـ أـنـيـقـةـ الـةـ حـتـىـ اـسـتـوـيـ لـقـ الـبـعـ يـمـ لـقـ

## 2.4 | Patterns

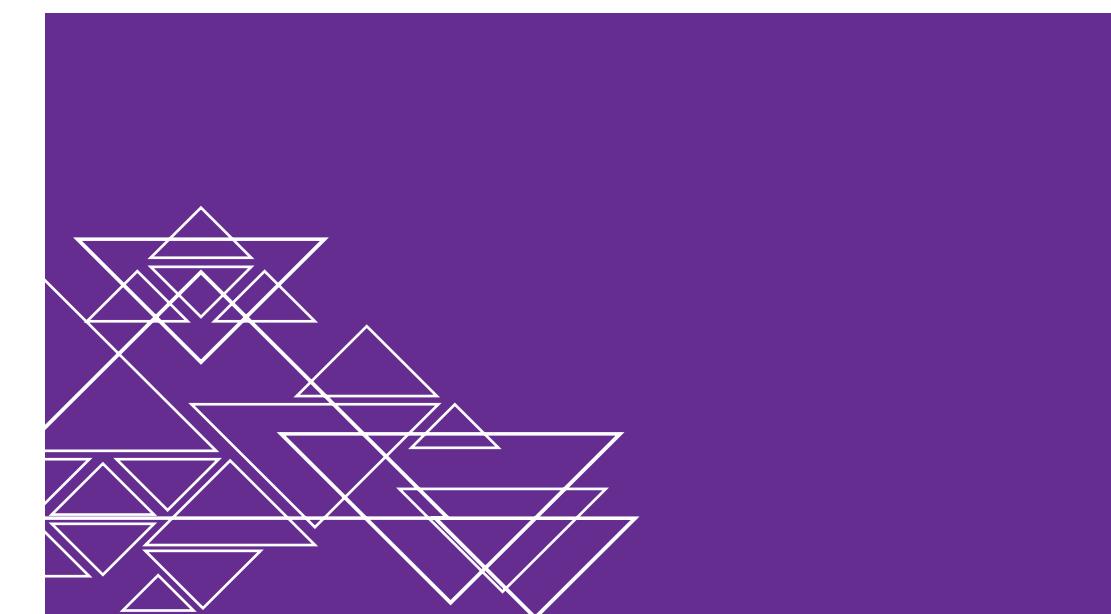
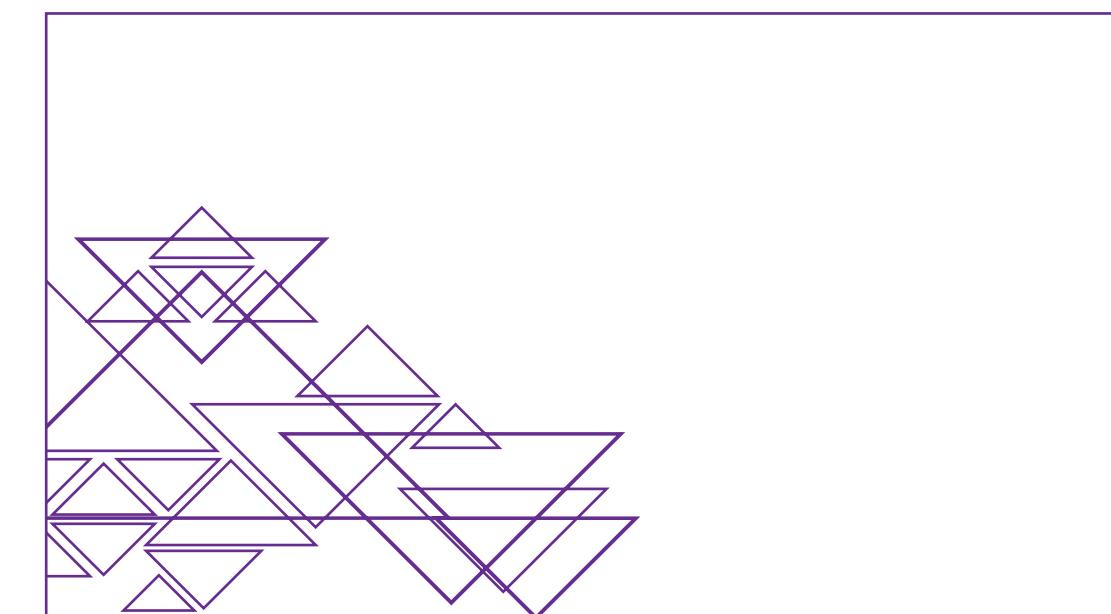
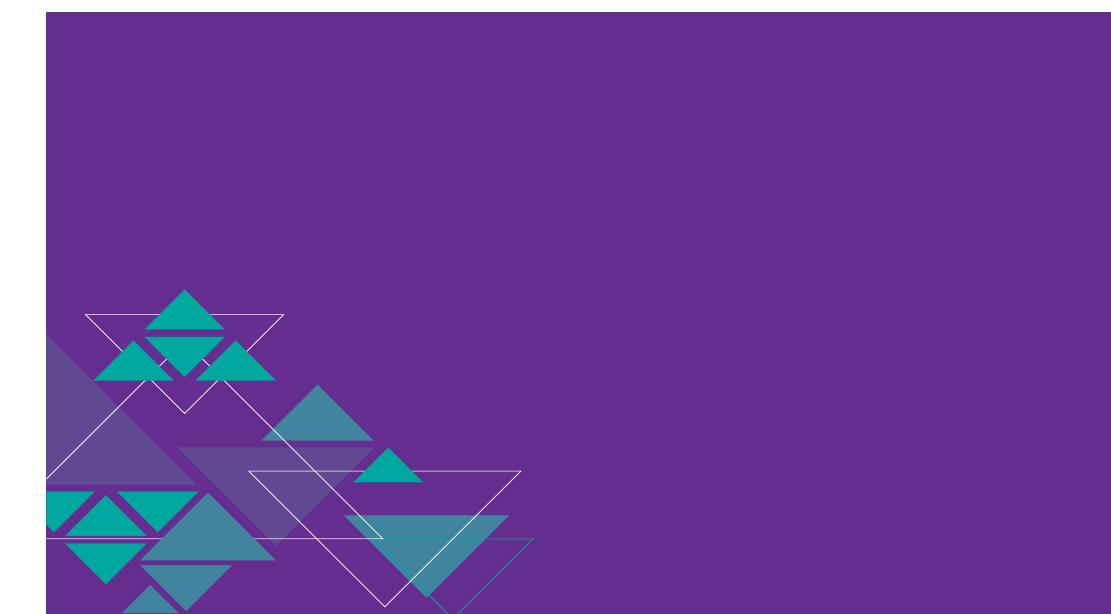
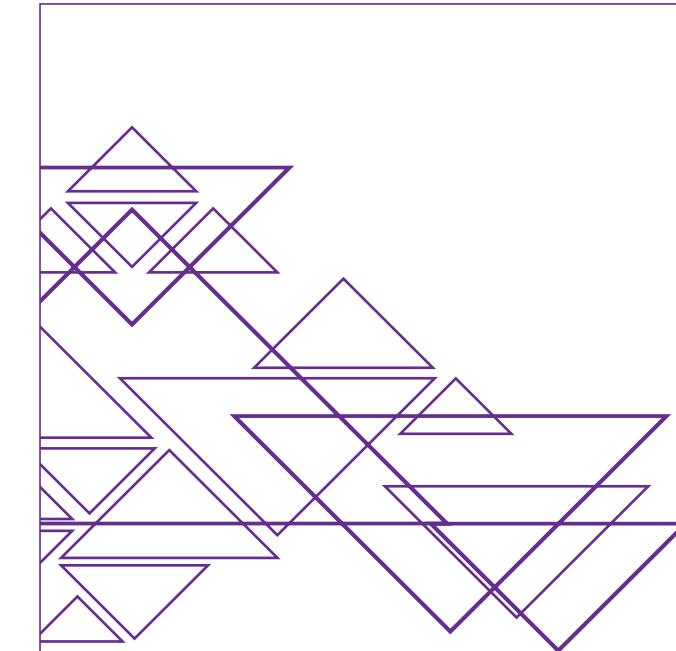
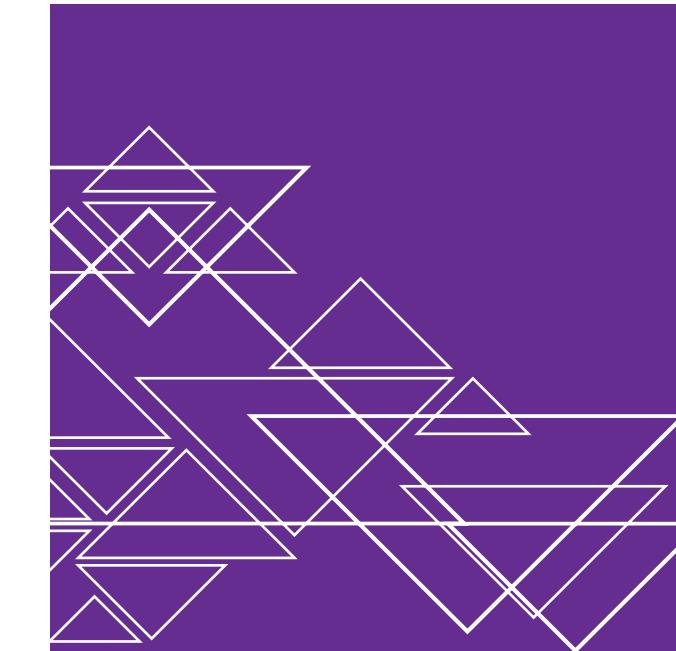
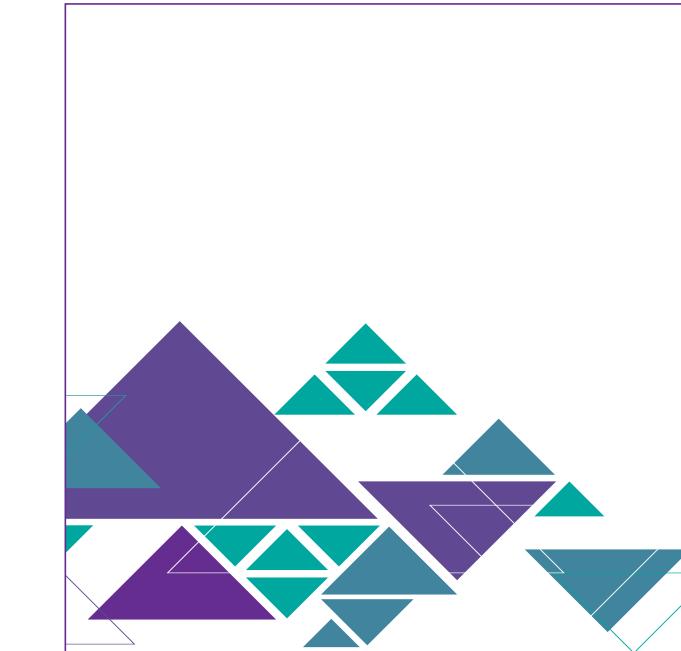
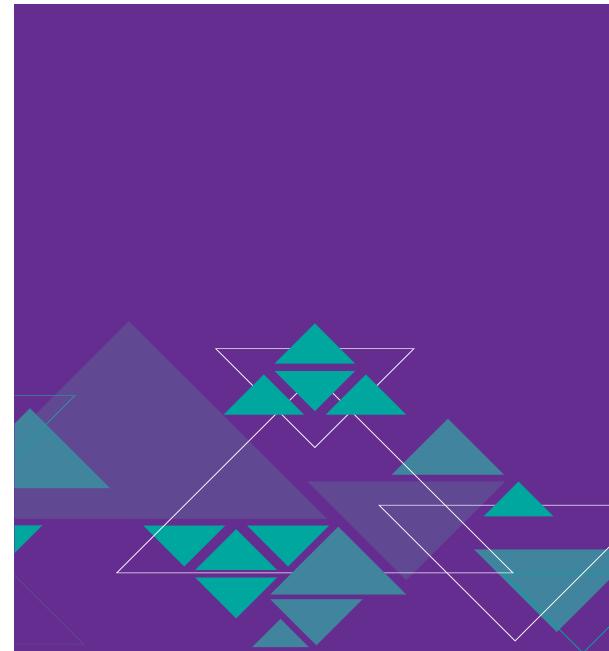
### Corporate

The pattern is constructed using the graphical elements of the logo, the triangles can be used as filled or as empty triangles depending upon the context.



## 2.4 | Patterns

### Usage



## 2.4 | Patterns

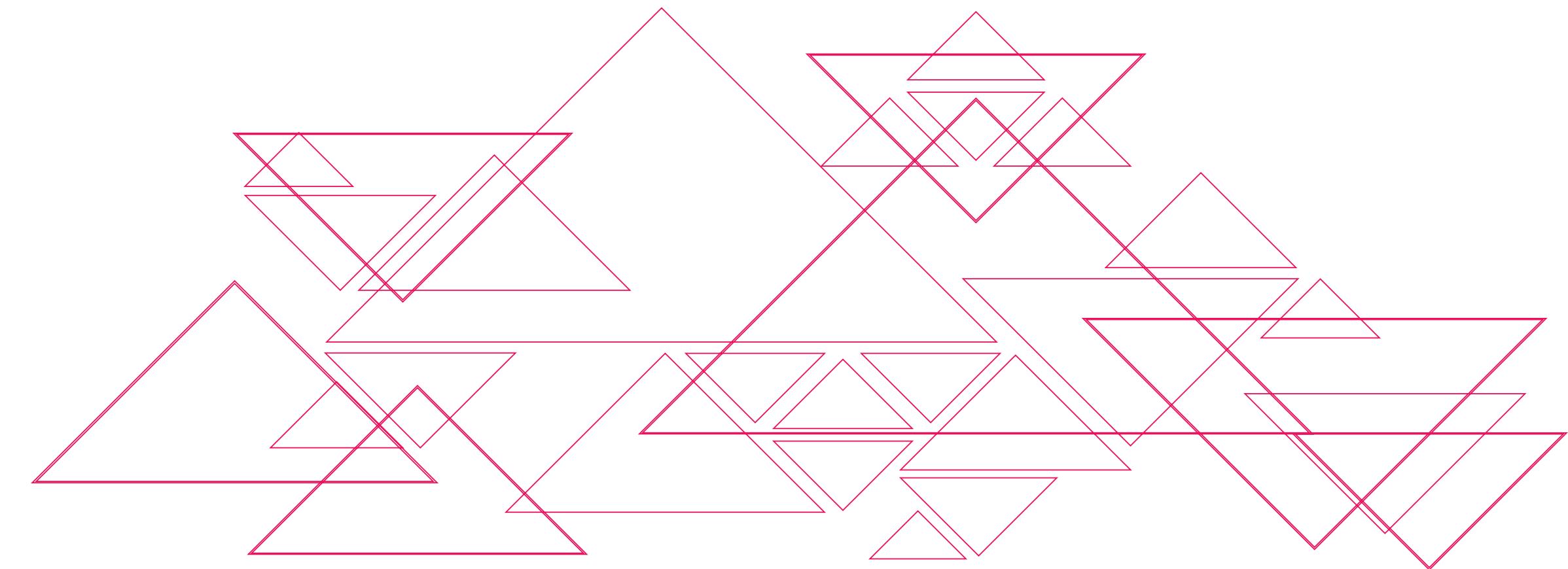
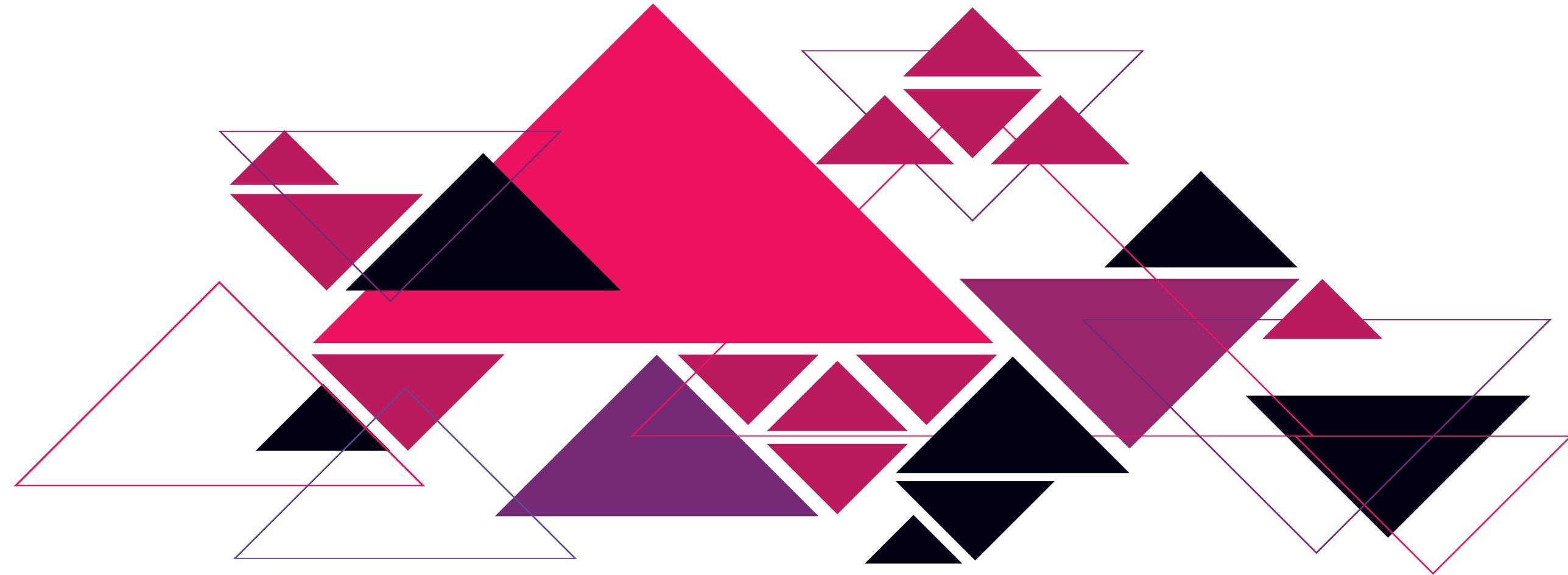
### Usage Example



## 2.4 | Patterns

### In-Action

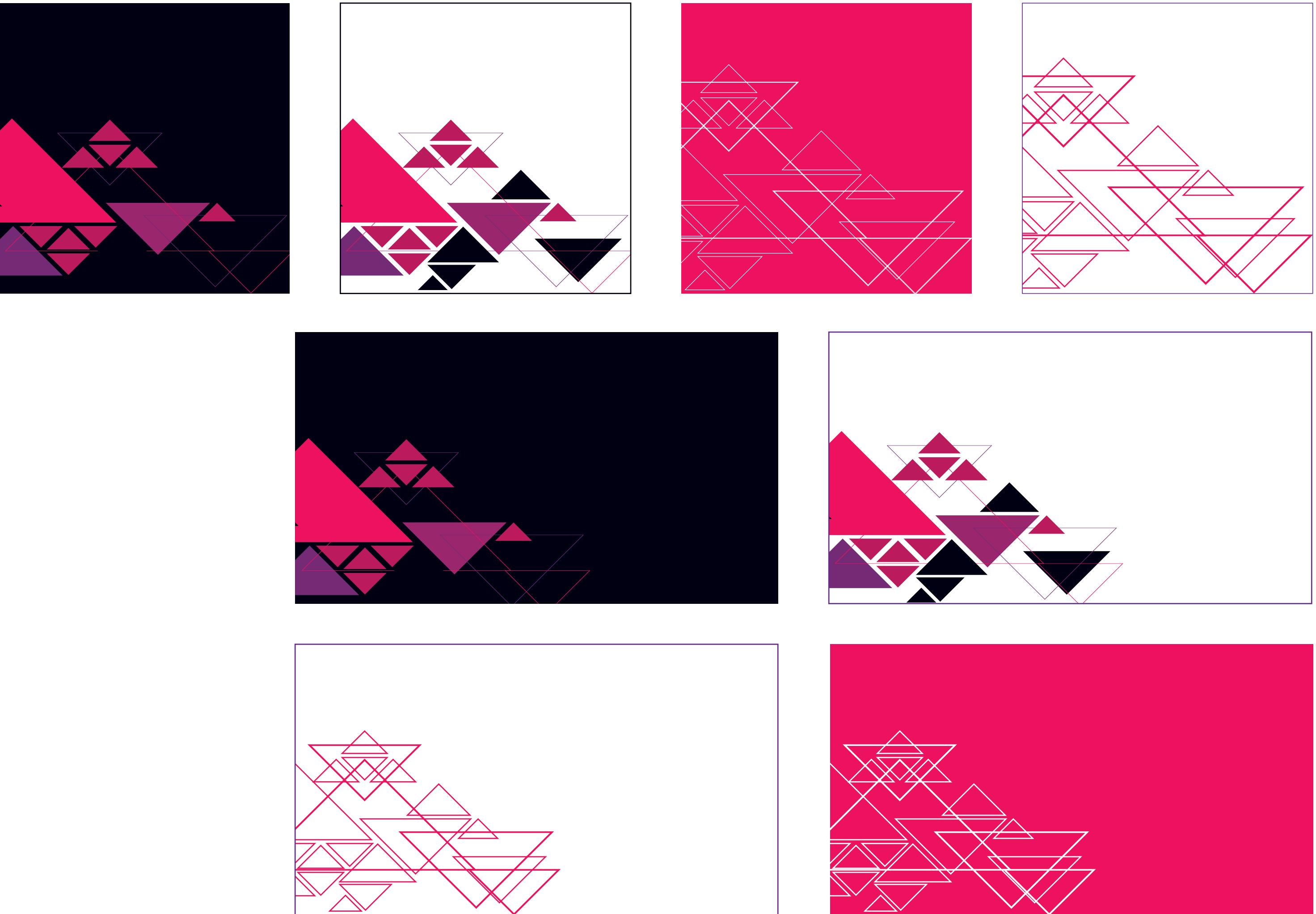
The pattern is constructed using the graphical elements of the logo, the triangles can be used as filled or as empty triangles depending upon the context.



## 2.4 | Patterns

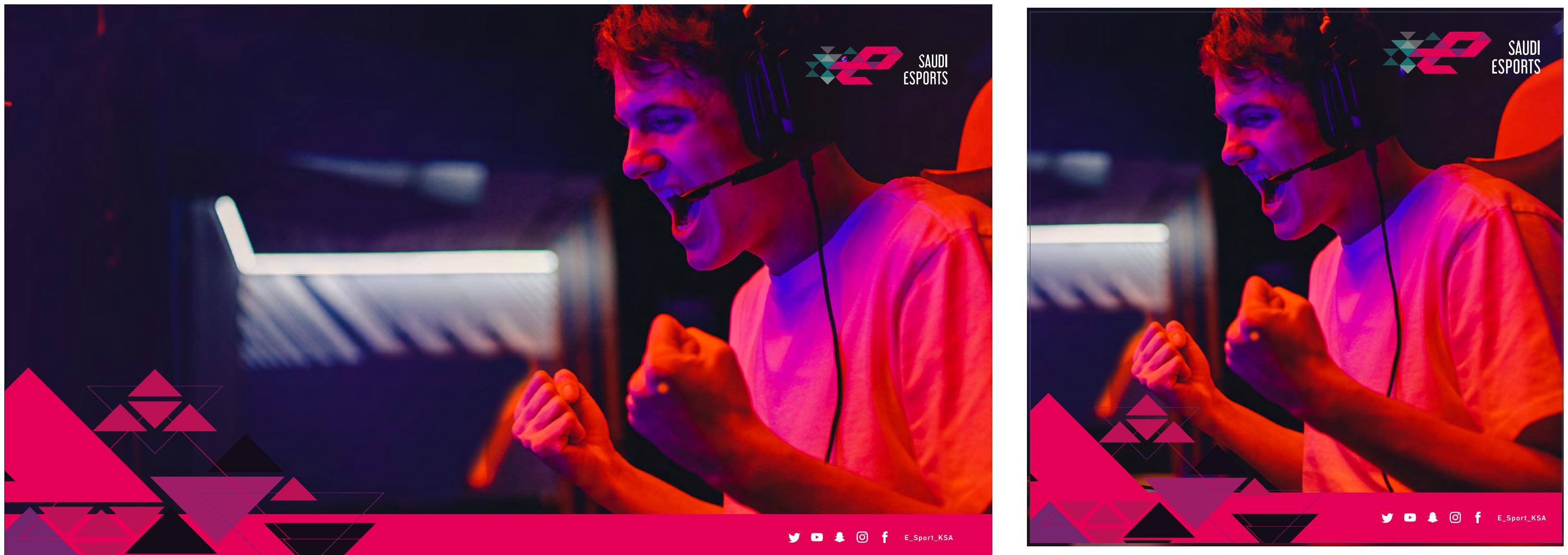
### In-Action

The pattern is constructed using the graphical elements of the logo, the triangles can be used as filled or as empty triangles depending upon the context.



## 2.4 | Patterns

Usage Example



## 2.5 | Iconography

The icons set consists of using various objects representing the gaming industry.

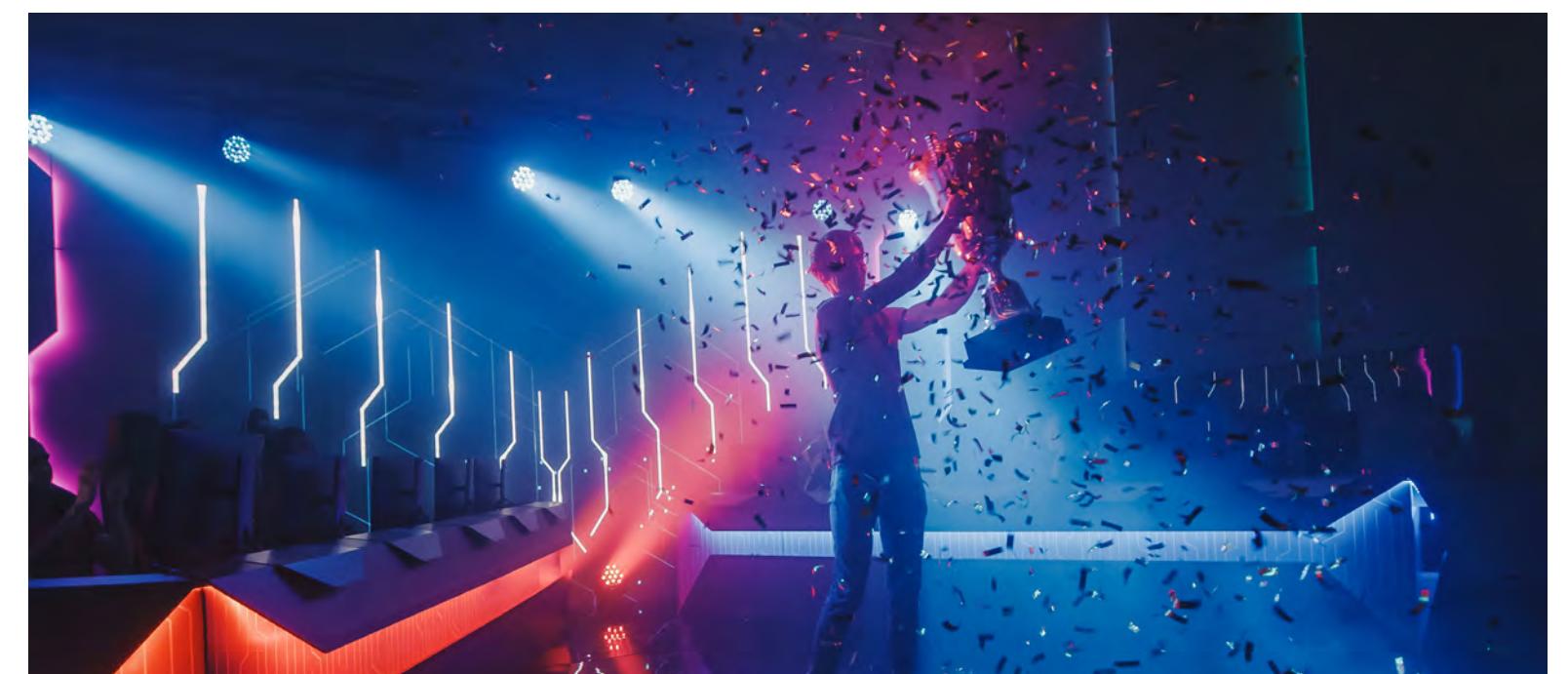
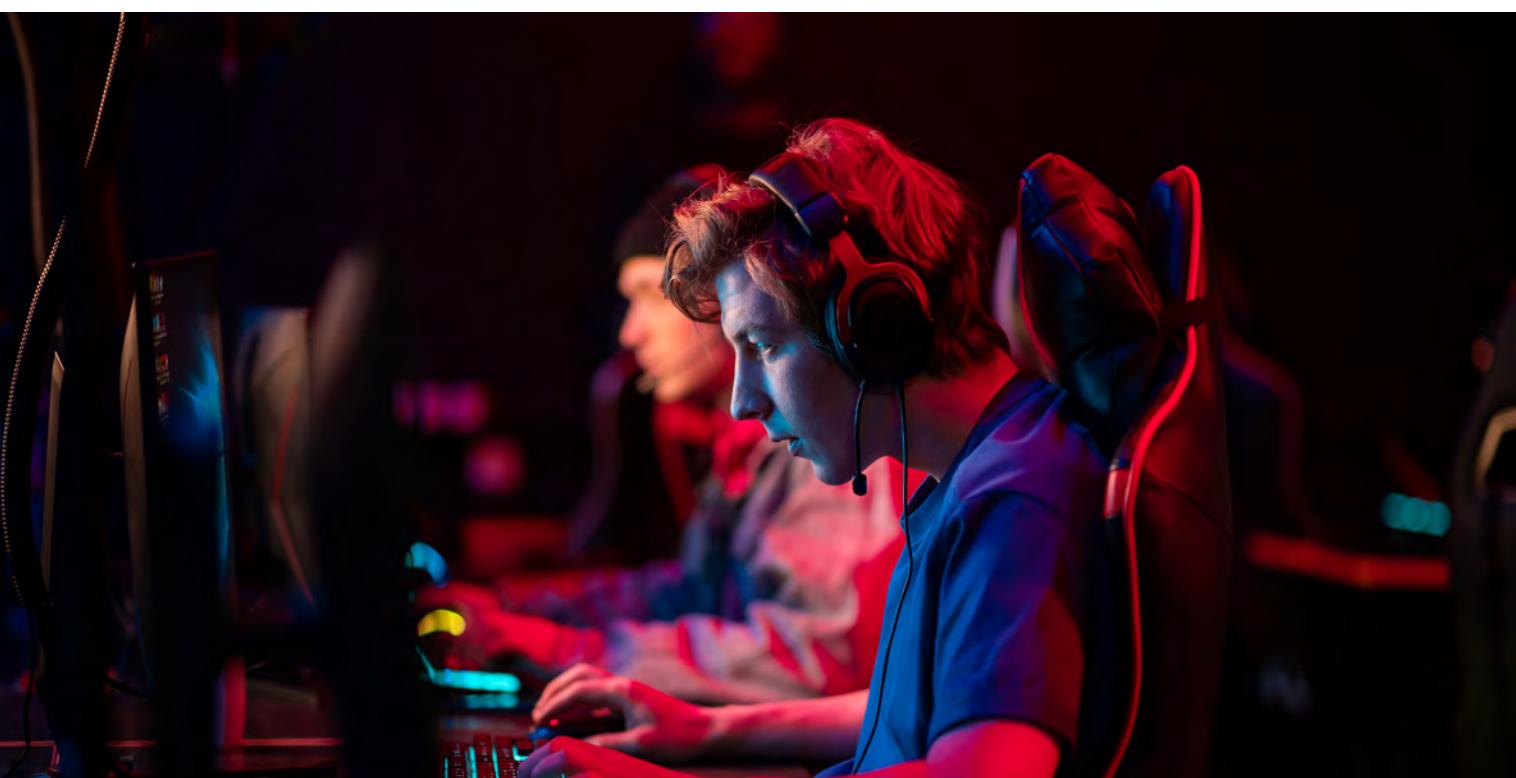


# 3. Photography



### 3 | Photography

We create contrast through the use of scale, distance, and angles. This communicates our reach and offers unique styled images. We use depth of field to focus the viewer on a story. This establishes context within a scene and provides "space" for copy and graphics.



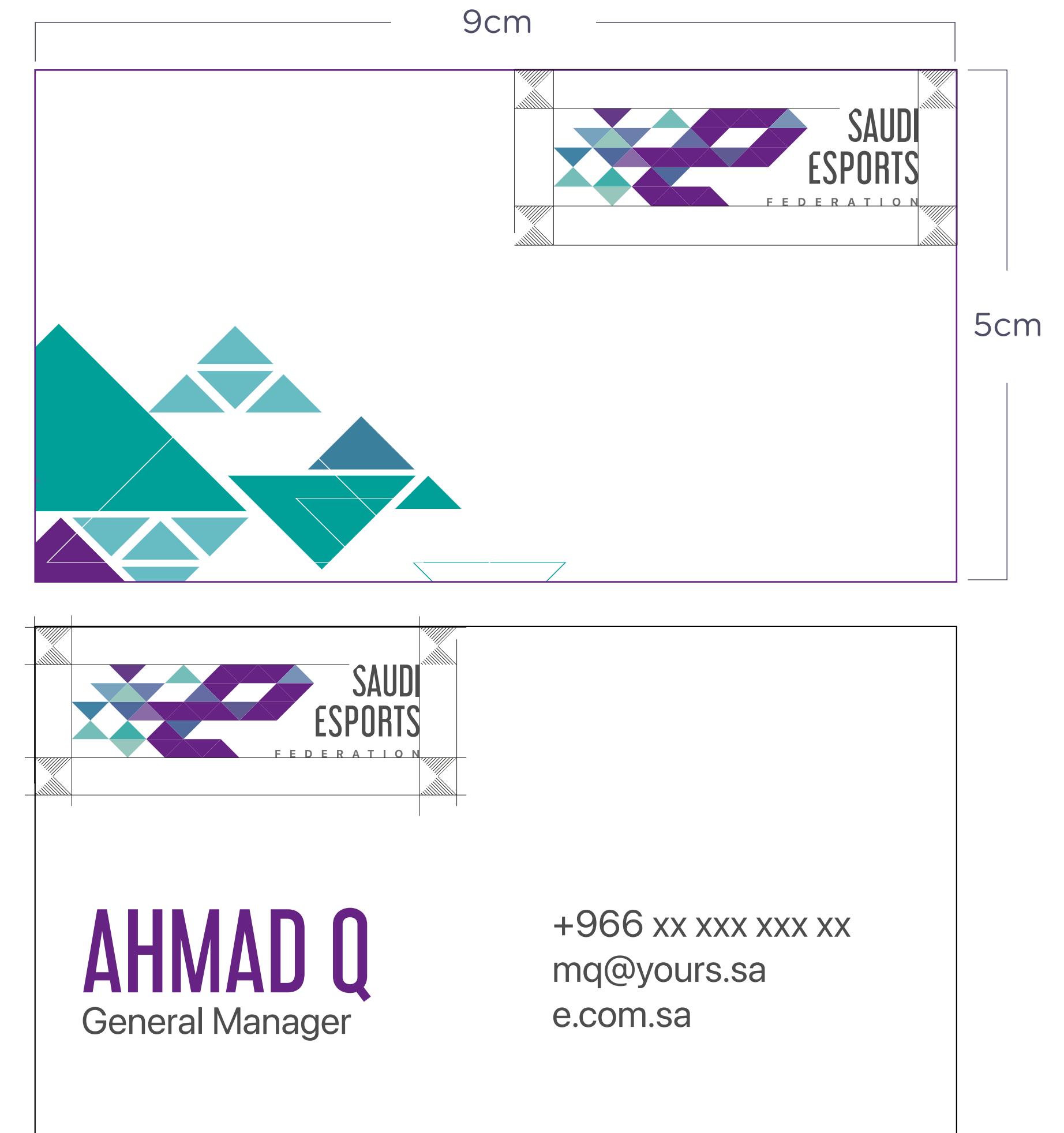
# 4. Stationary



## 4 | Stationary

### Business Card

Follow the same alignment, colors, and font as illustrated beside.



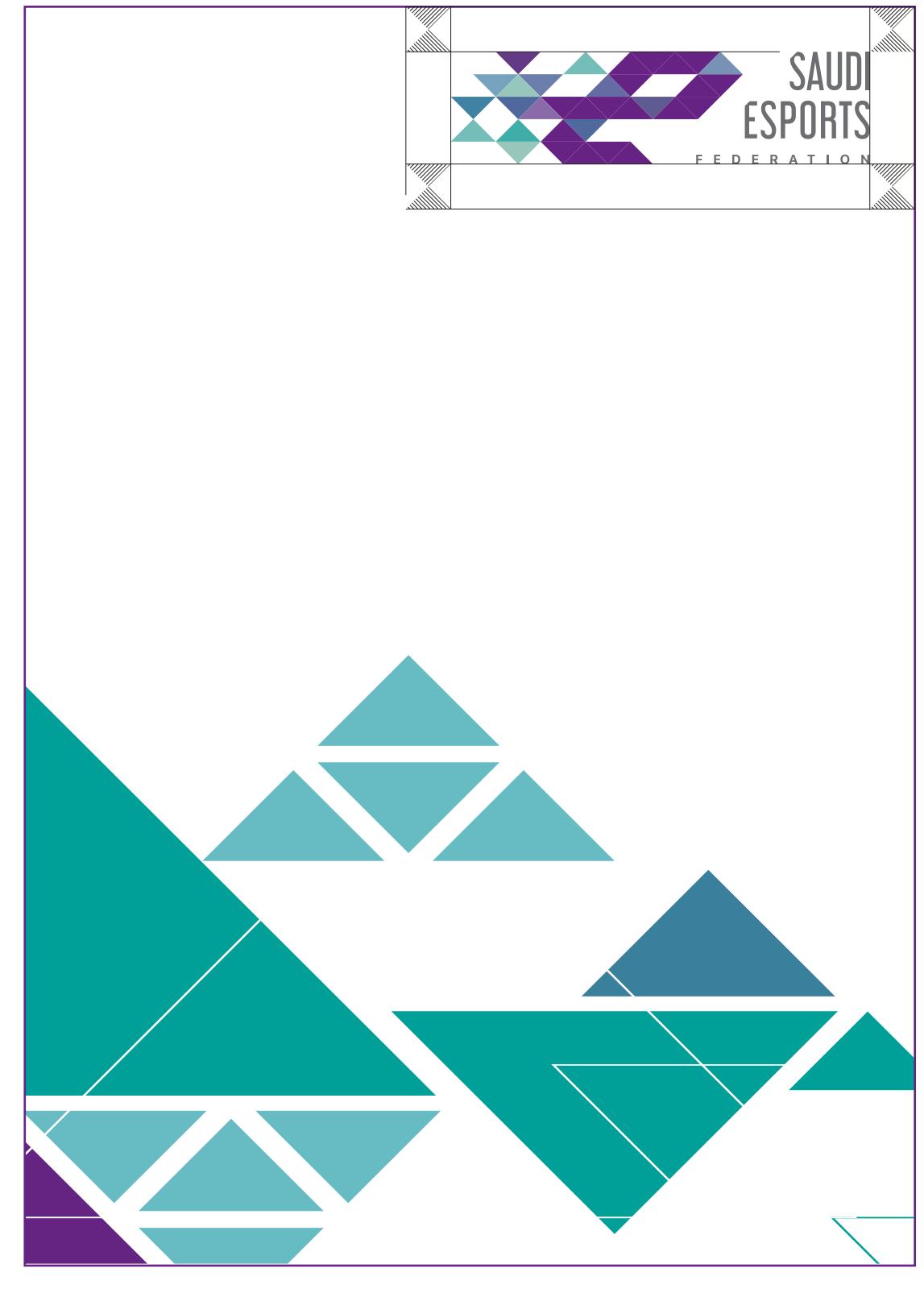
# 4 | Stationary

## Letter Head

Follow the same alignment, colors, and font as illustrated beside.



A4 FRONT



A4 BACK

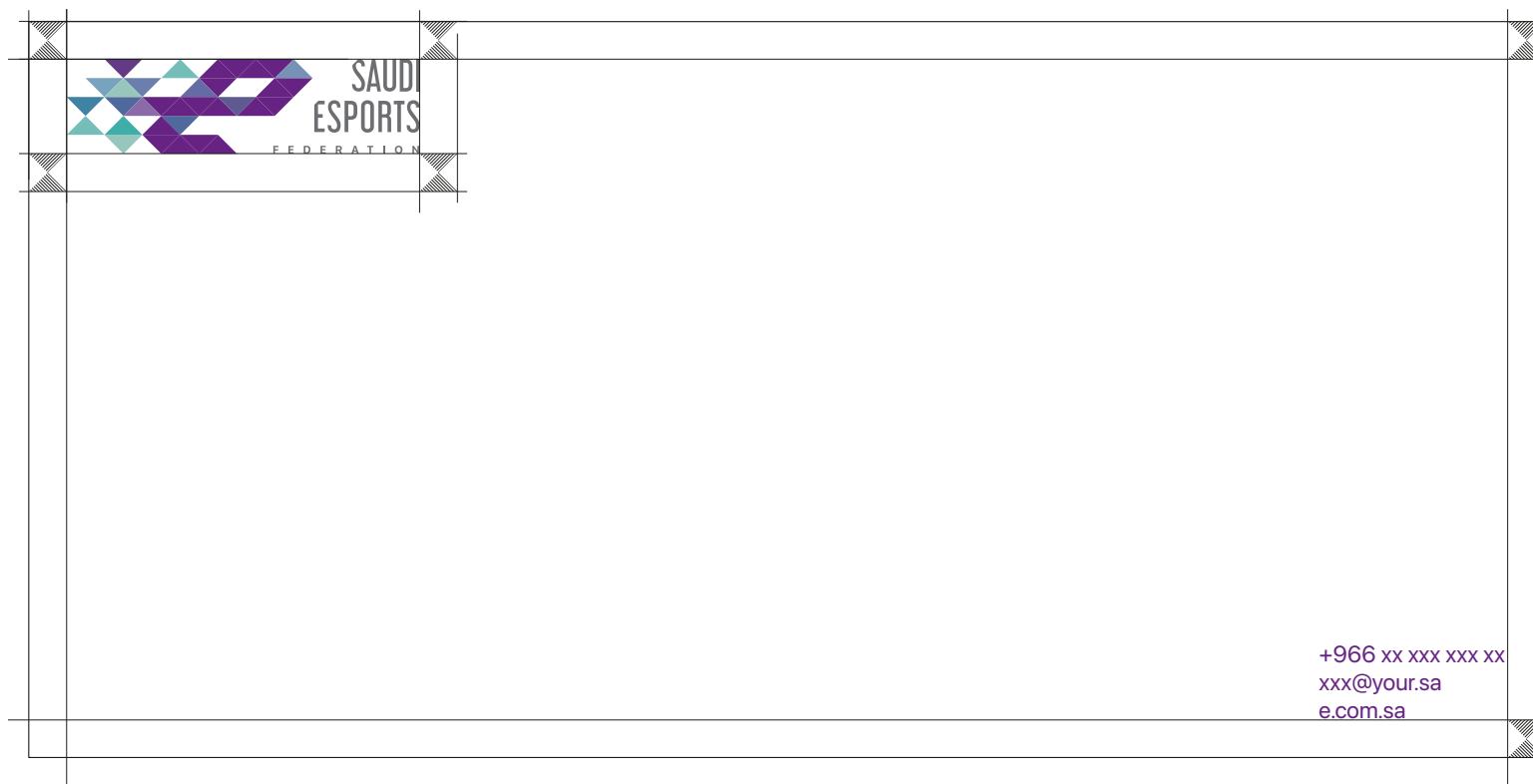
# 4 | Stationary

## Envelope

Follow the same alignment, colors, and font as illustrated beside.



ENVELOPE FRONT



ENVELOPE BACK

# 4 | Stationary

## ID Card

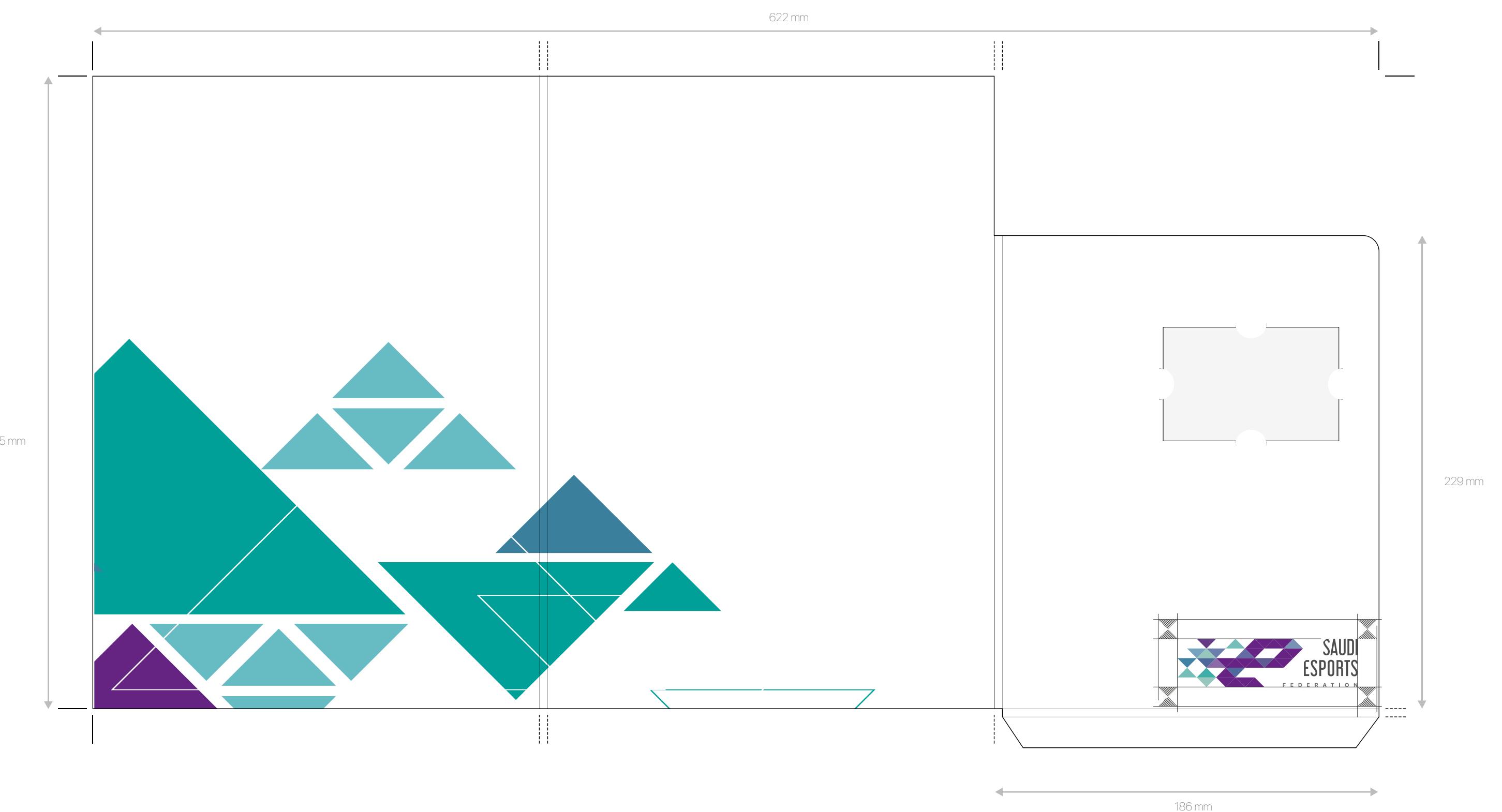
Follow the same alignment, colors, and font as illustrated beside.



# 4 | Stationary

## Folder

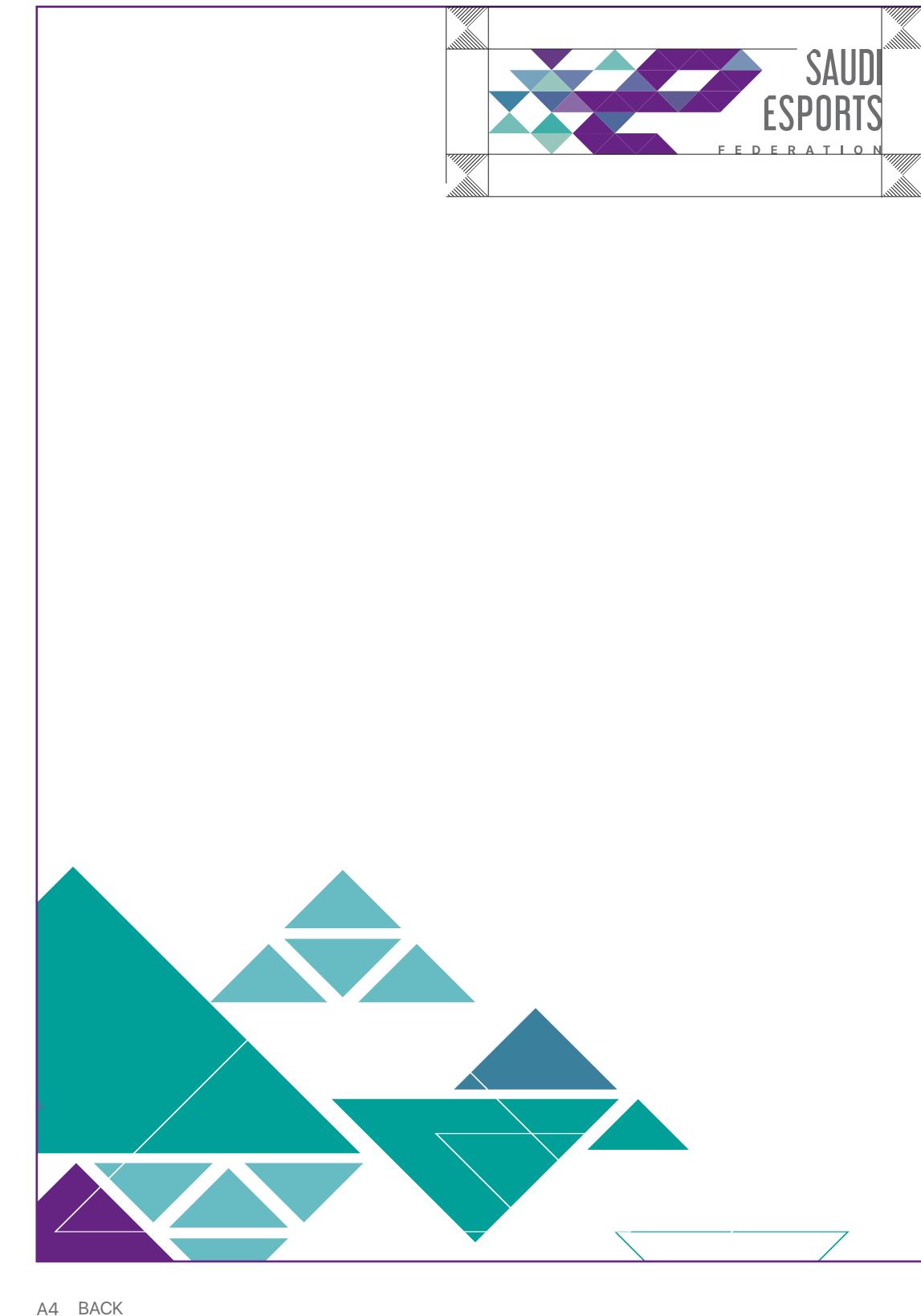
Follow the same alignment, colors, and font as illustrated beside.



# 4 | Stationary

## Notepad

Follow the same alignment, colors, and font as illustrated beside.



# 4 | Stationary

## Certificate

Follow the same alignment, colors, and font as illustrated beside.



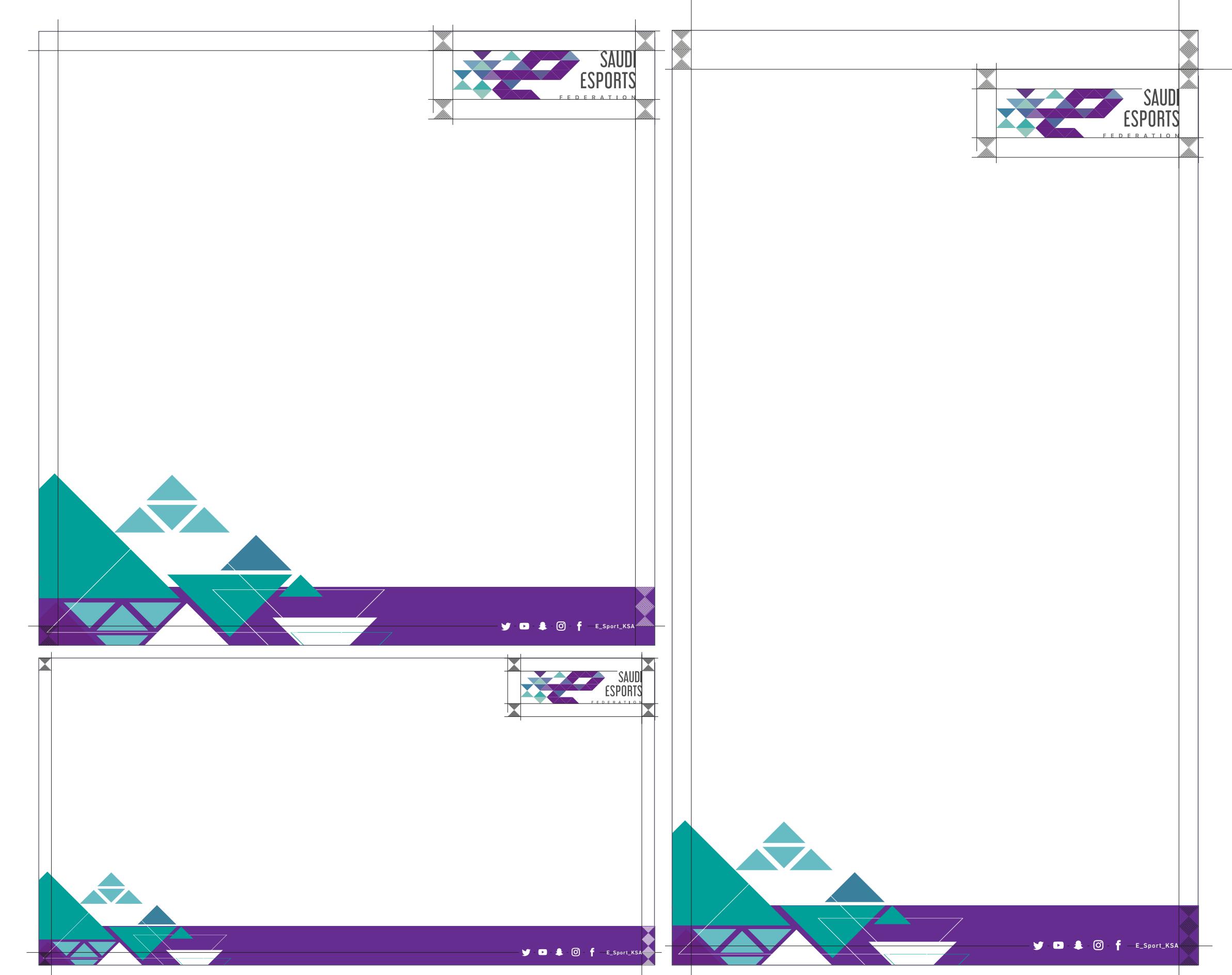
# 5. Digital



# 5 | Digital

## Social Media Templates

Follow the same alignment when communicating both languages as illustrated beside.



# 5 | Digital

## Social Media Templates

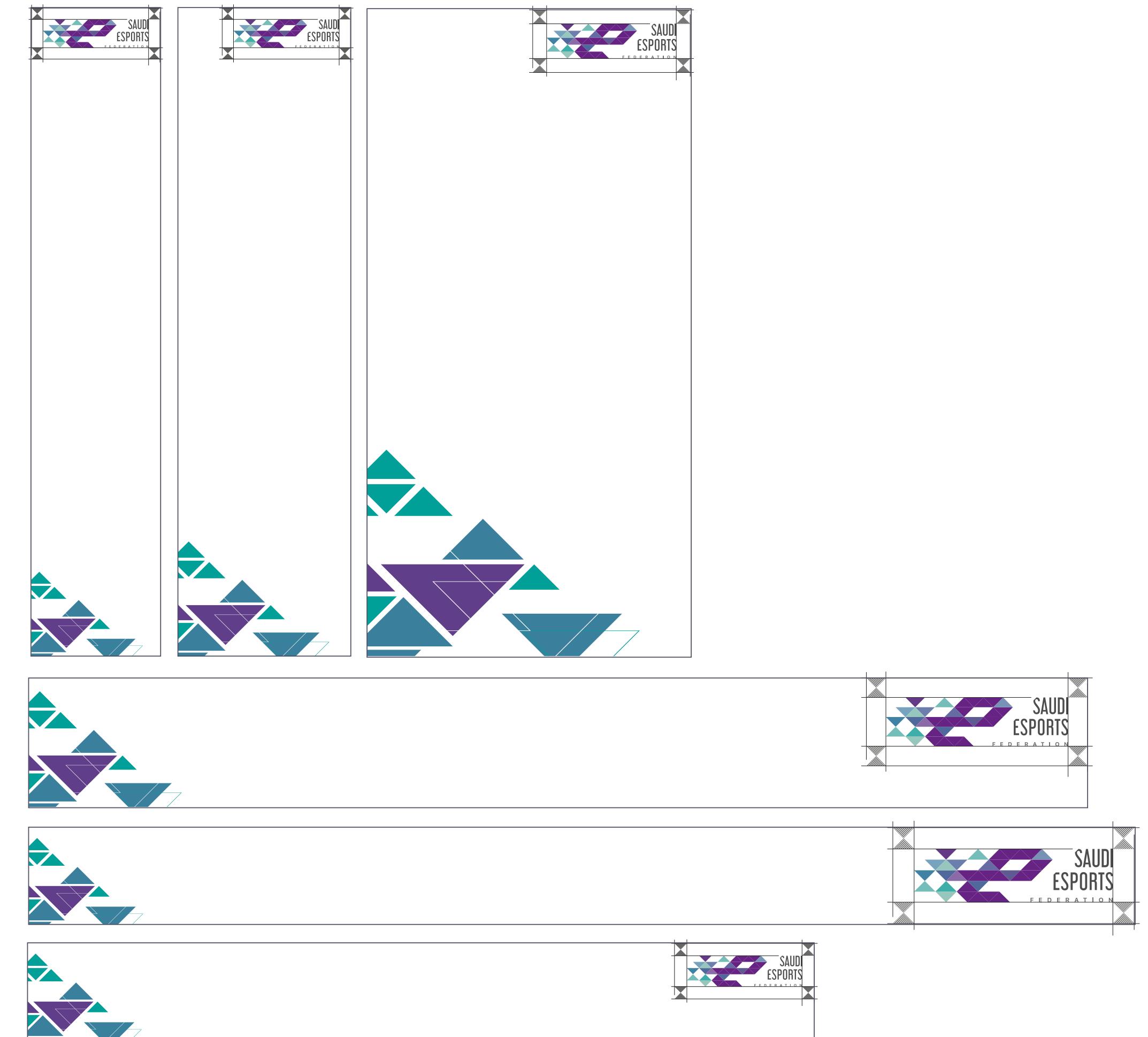
Follow the same alignment when communicating both languages as illustrated beside.



# 5 | Digital

## Banners

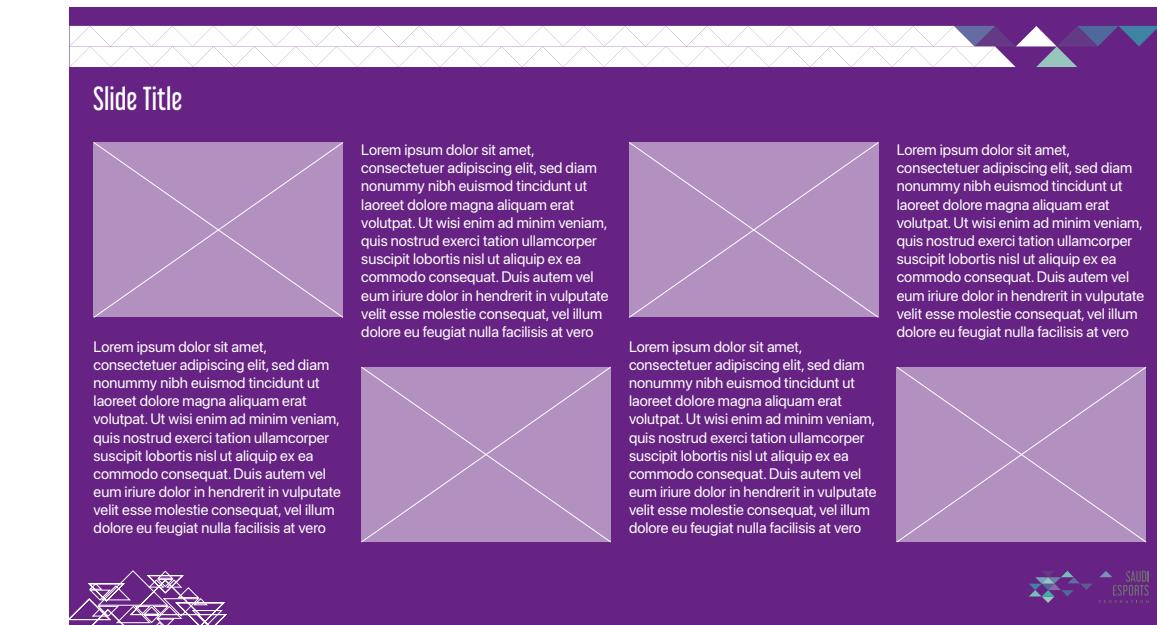
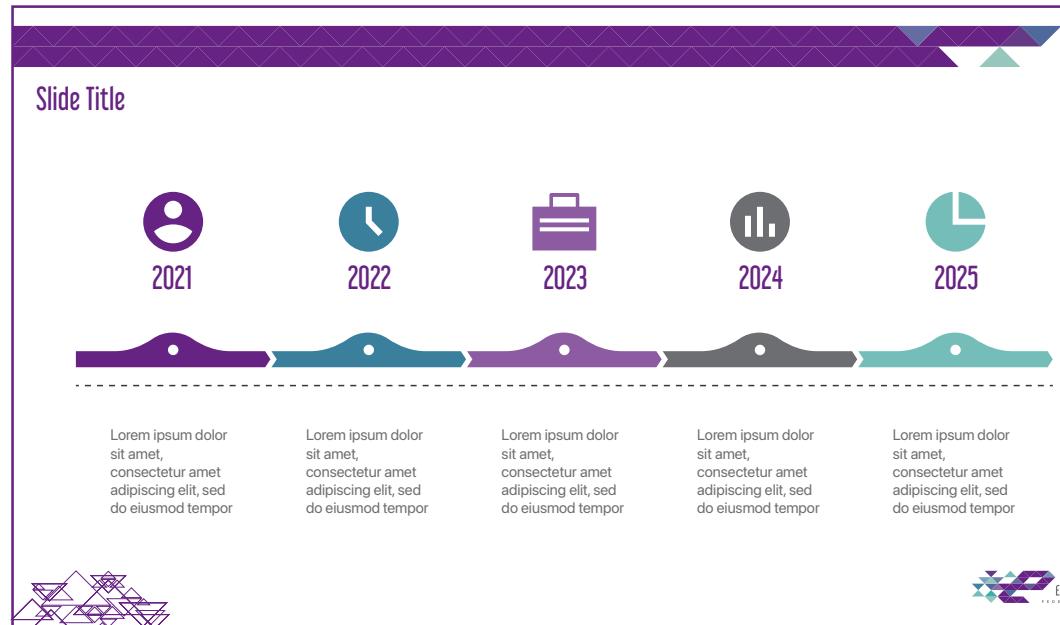
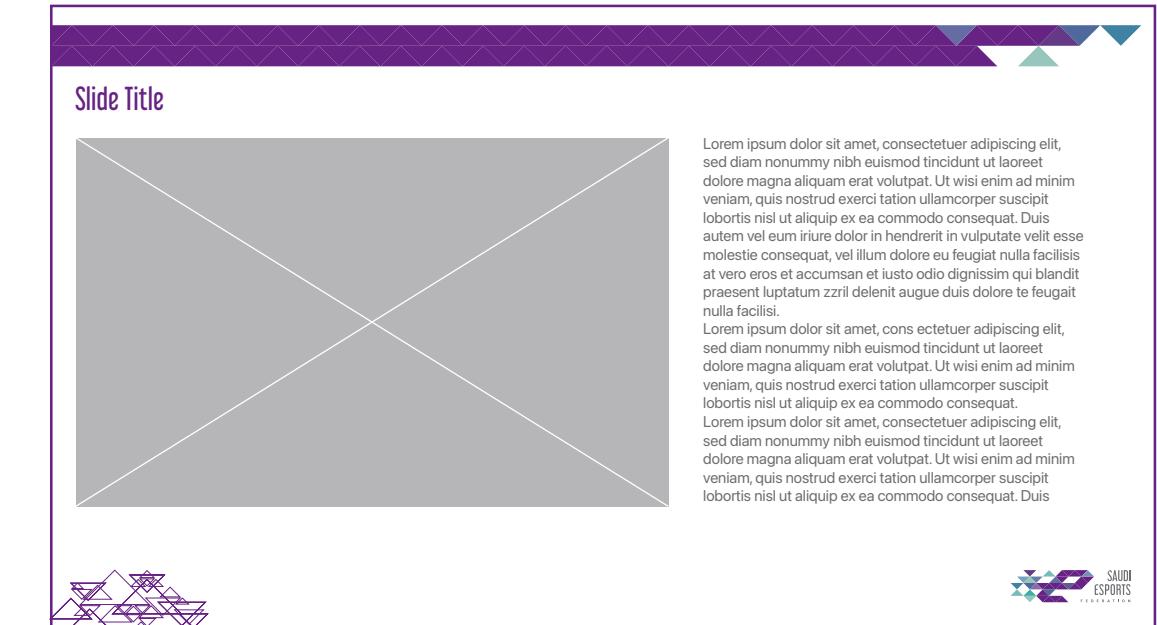
Follow the same alignment when communicating both languages as illustrated beside.



# 5 | Digital

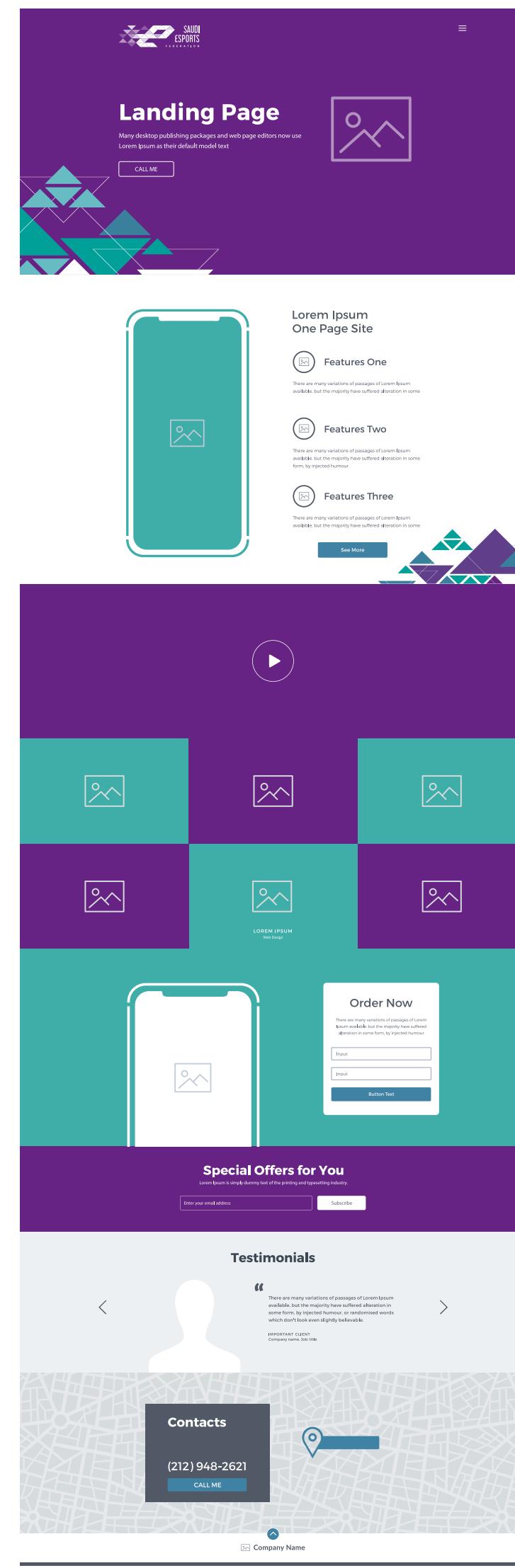
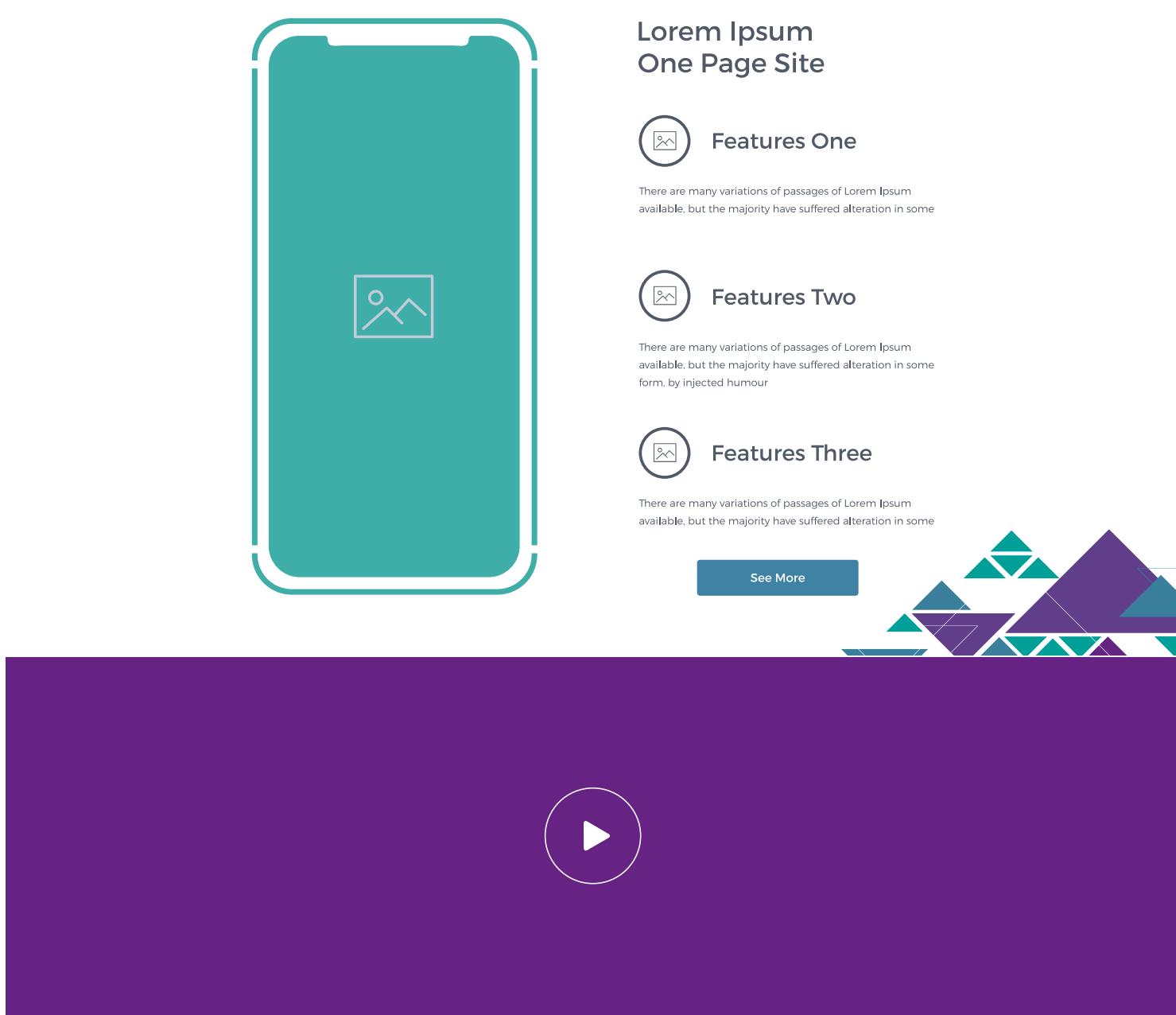
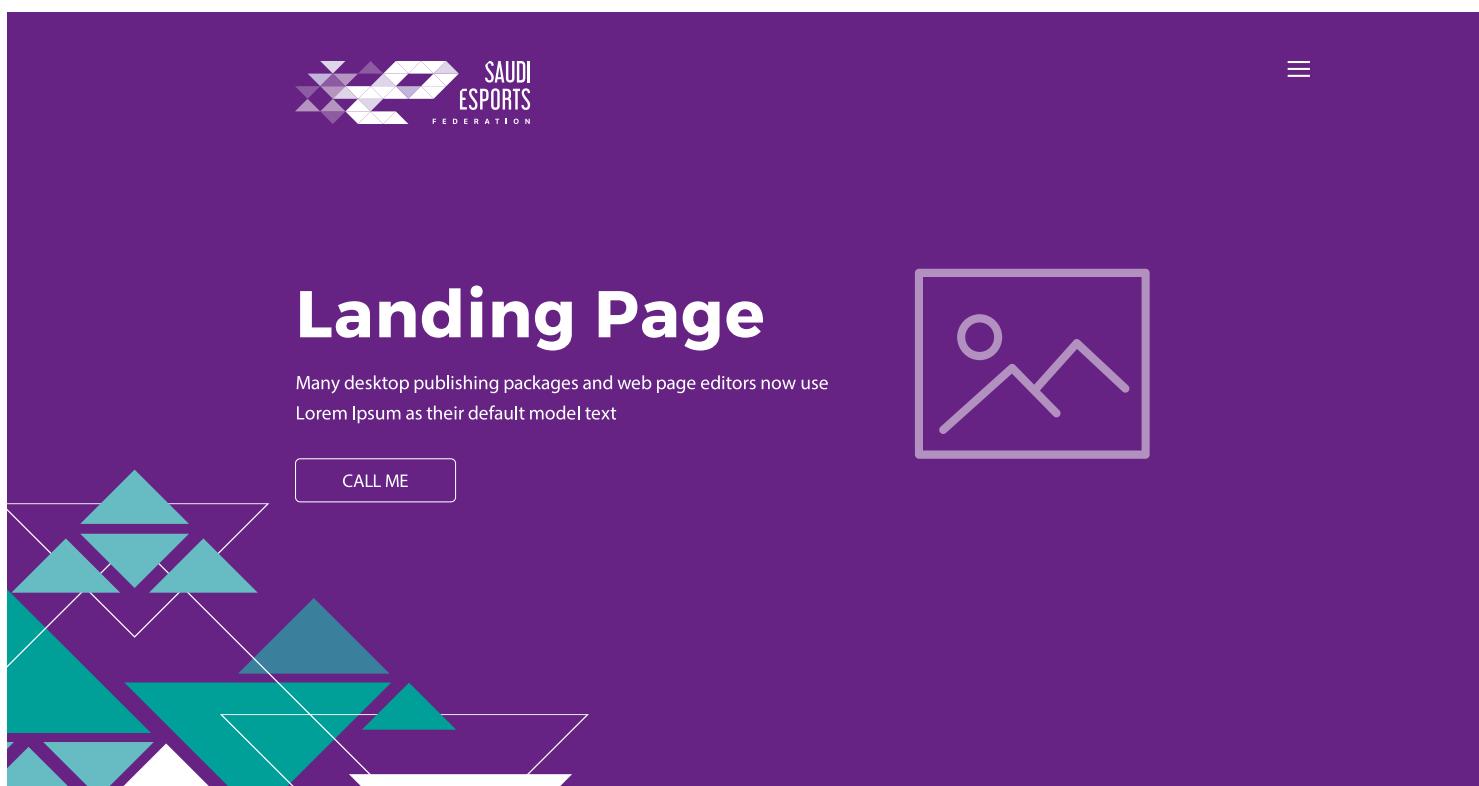
## Presentation Template

Follow the same alignment, colors, and font as illustrated beside.



# 5 | Digital Website

Follow the same alignment, colors, and font as illustrated beside.



# 5 | Digital

## Email Signature

Follow the same alignment, colors, and font as illustrated beside.



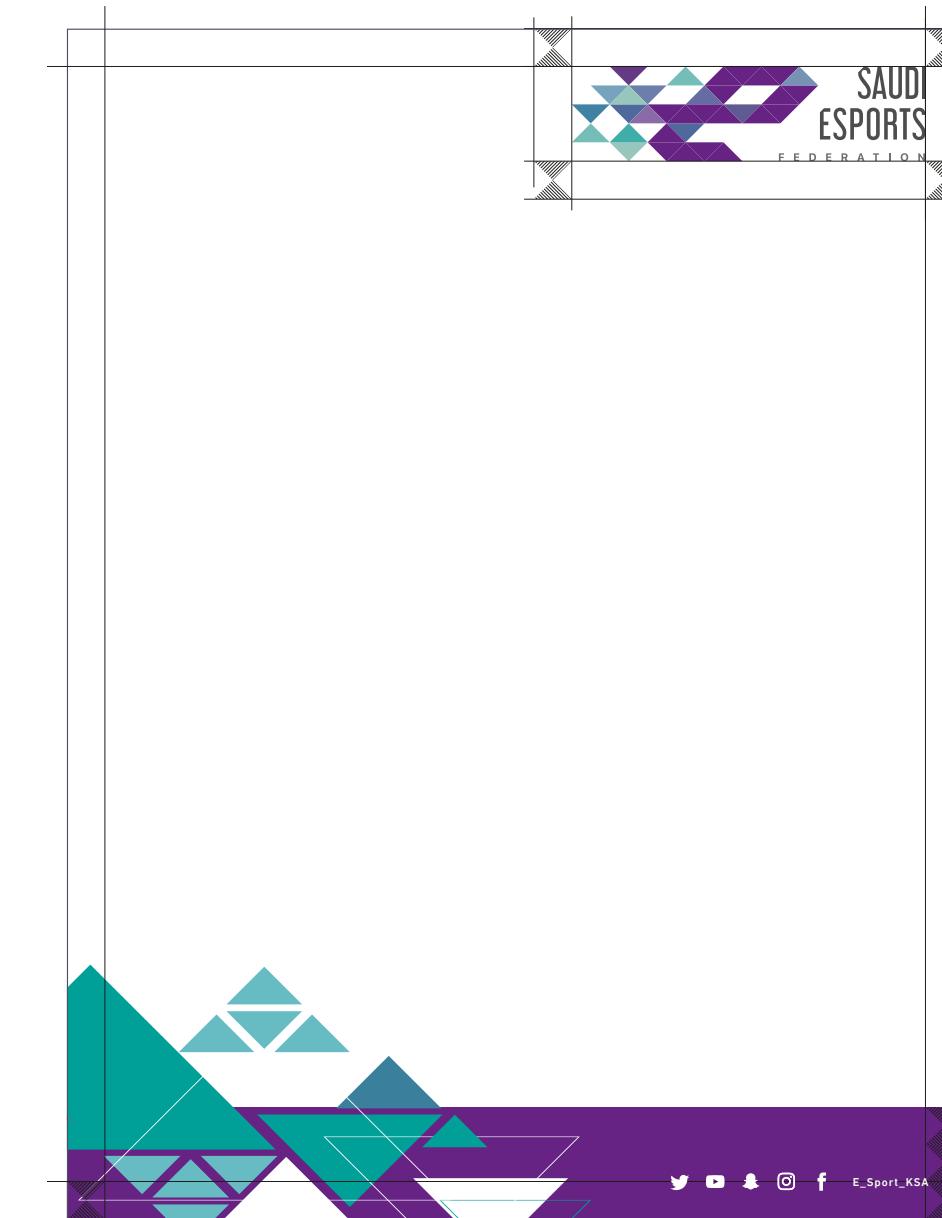
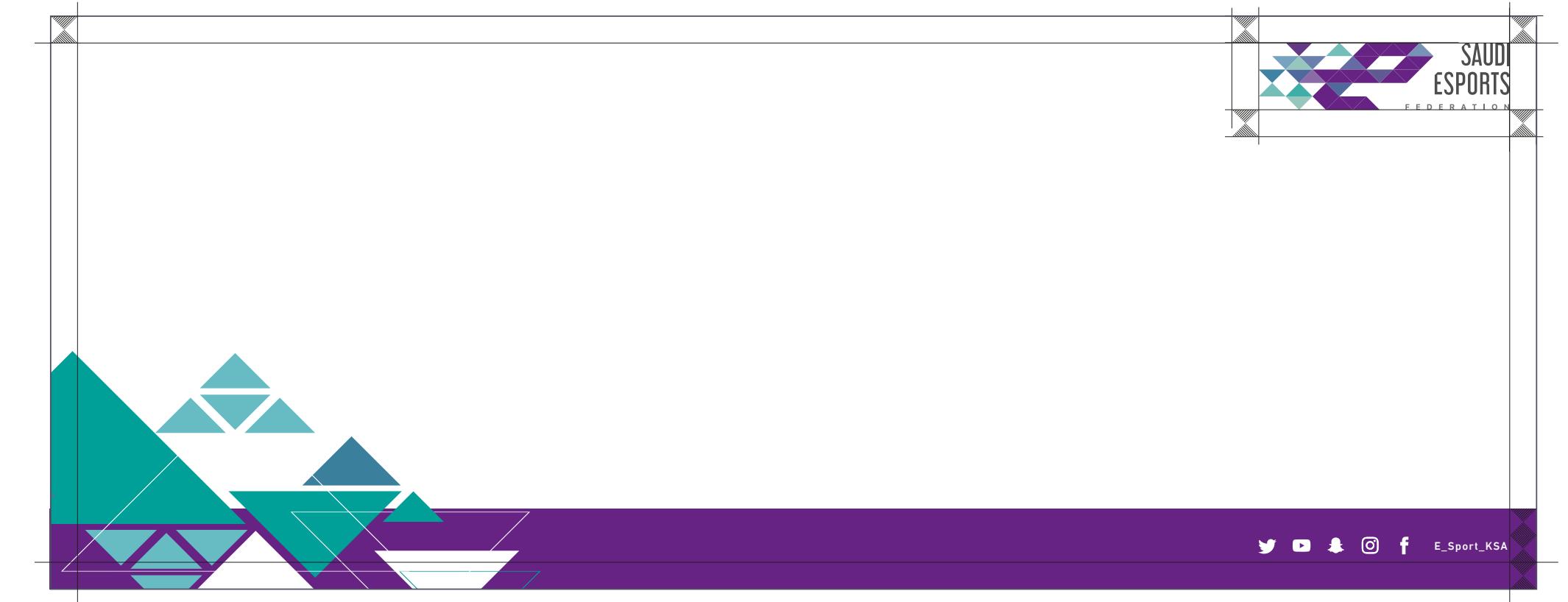
# 6. Advertising



# 6 | Advertising

## Outdoor

Follow the same alignment when communicating both languages as illustrated beside.



# 6 | Advertising

## Backdrop & Rollup

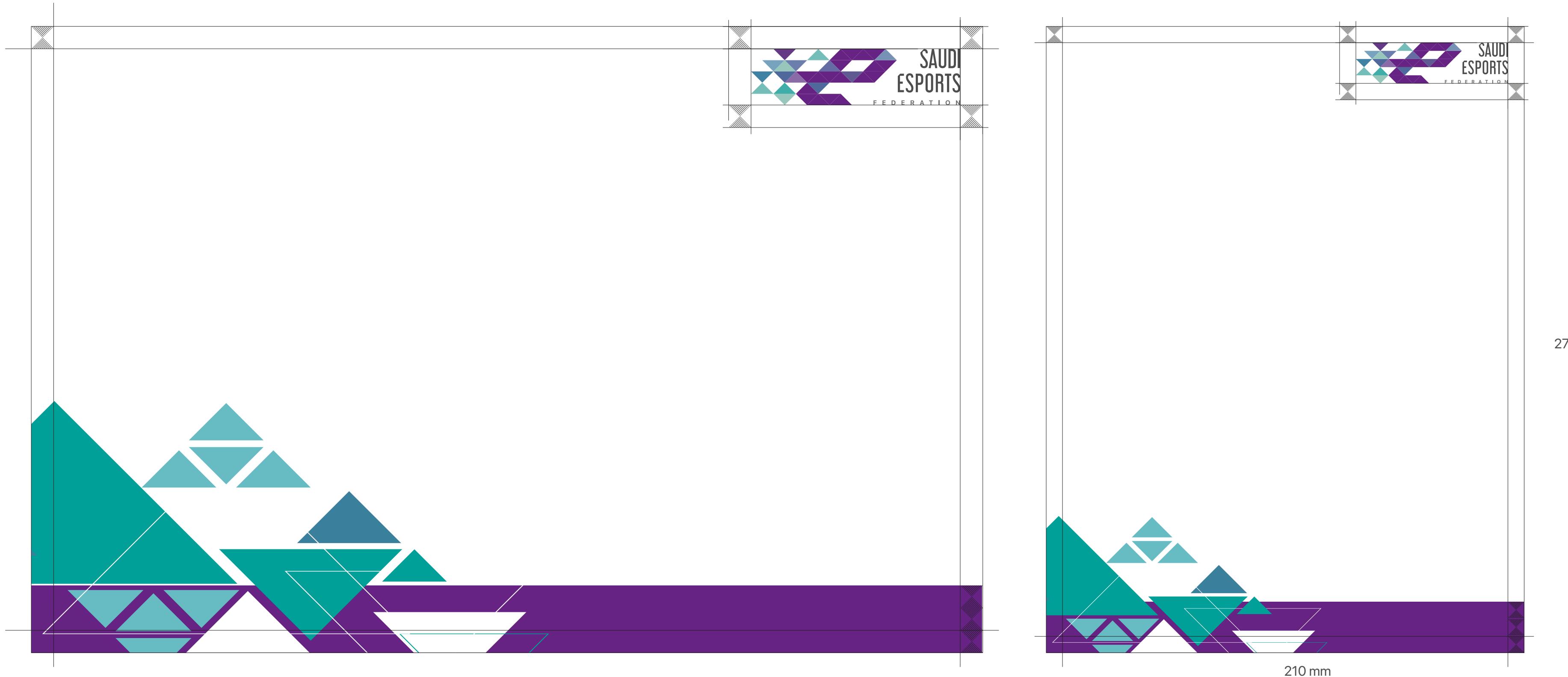
Follow the same alignment when communicating both languages as illustrated beside.



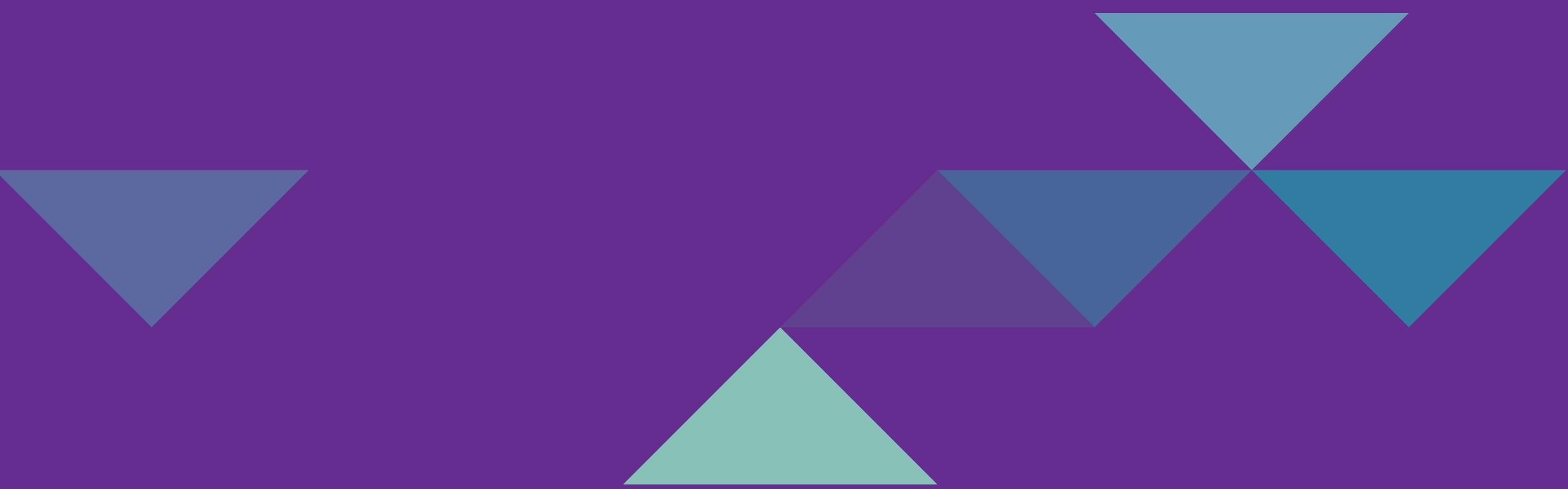
# 6 | Advertising

## Magazine & Newspaper

Follow the same alignment when communicating both languages as illustrated beside.



# 7. Branding



# 7 | Branding

## Announcements



# 7 | Branding

## Social Media Announcements



## 7 | Branding

### Mug



## 7 | Branding

### Cup



## 7 | Branding

### Coaster



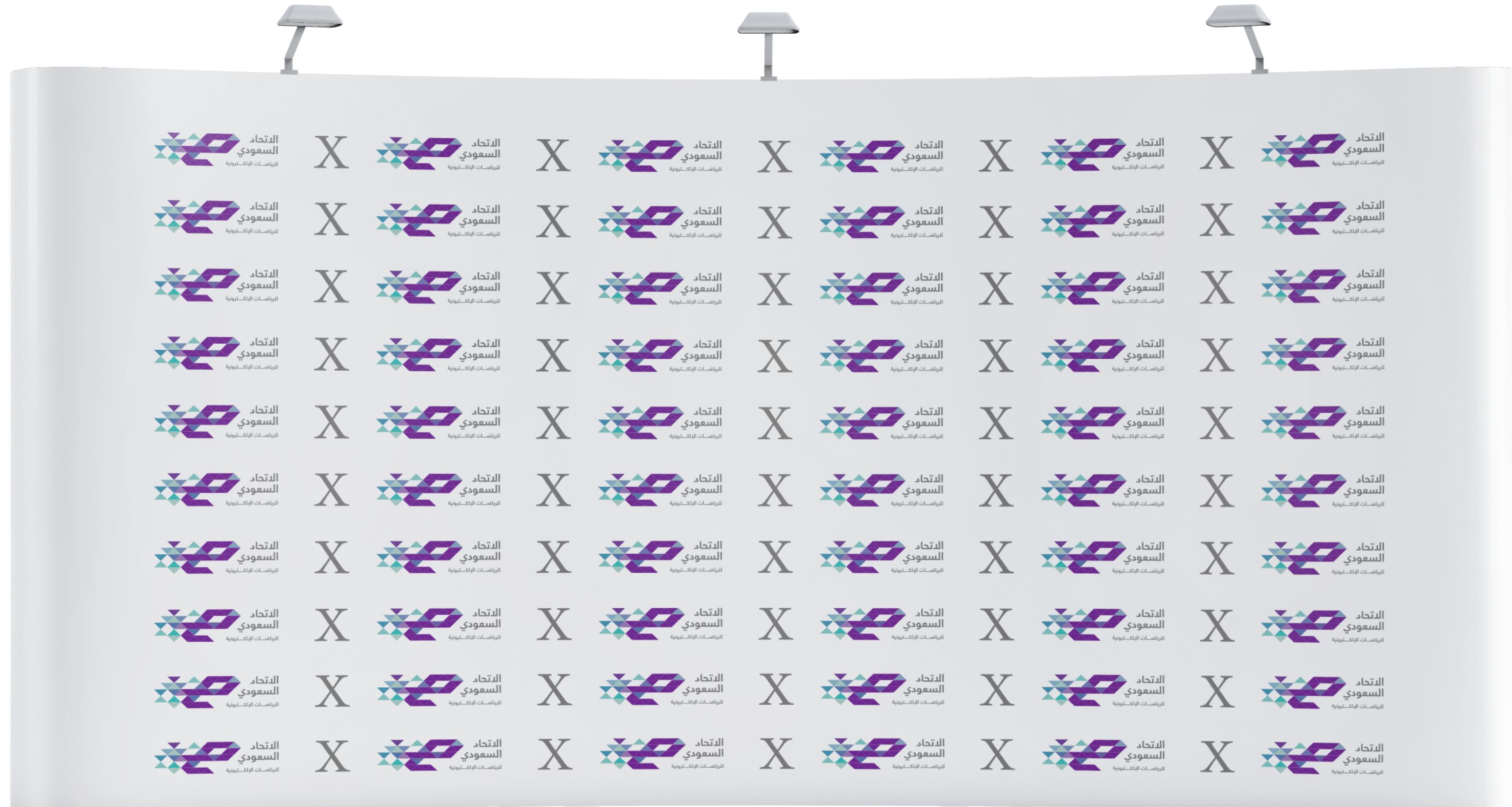
# 7 | Branding

## USB Drive & Pen



# 7 | Branding

## Popup



## 8. In-Action Branding



## 8 | In-Action Branding

Jersey







SPORT  
ARENA



SPORT  
ARENA

## 8 | In-Action Branding

### Flag



## 8 | In-Action Branding

Flag



## 8 | In-Action Branding

Cap



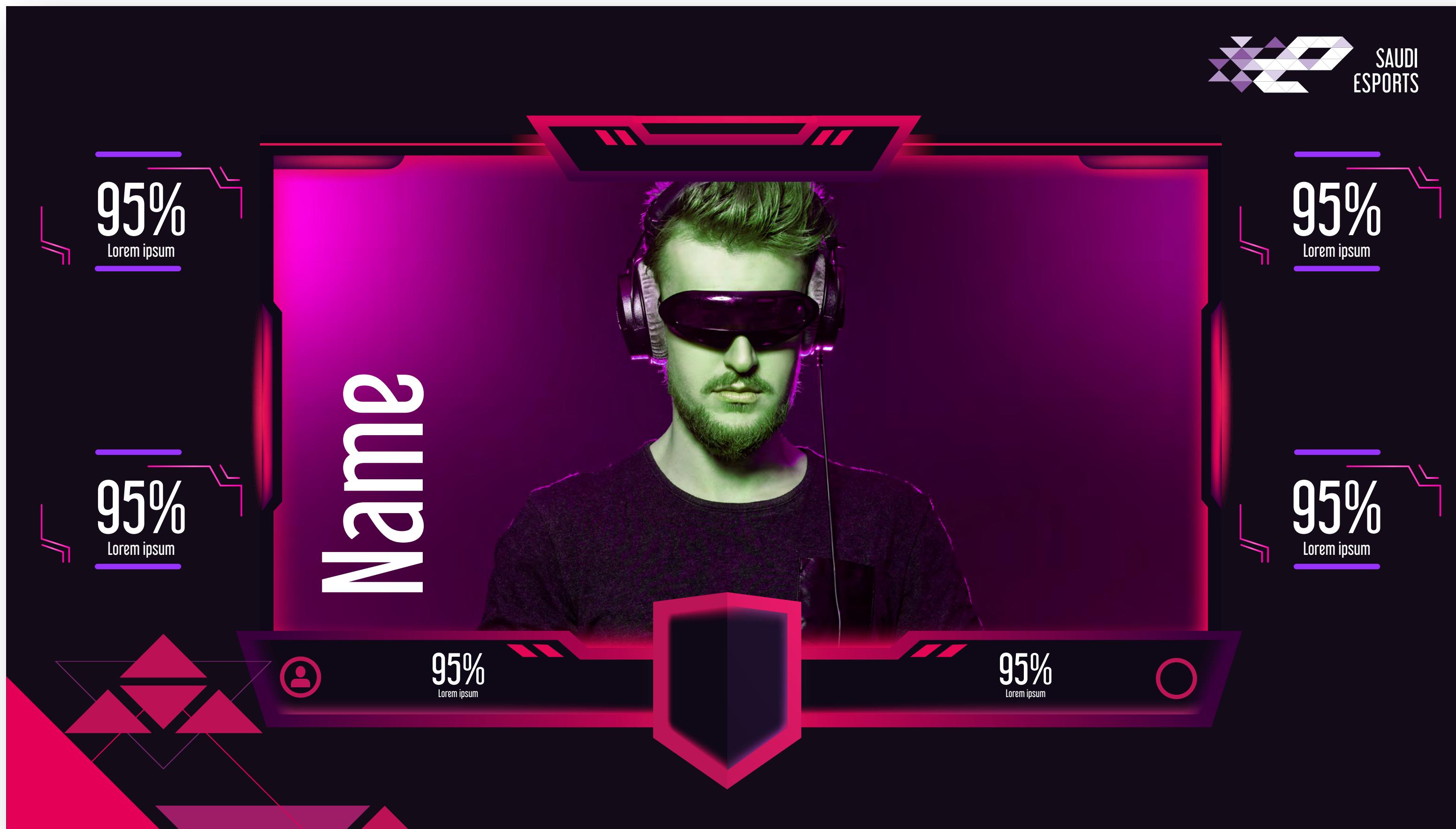
## 8 | In-Action Branding

Gaming Chair



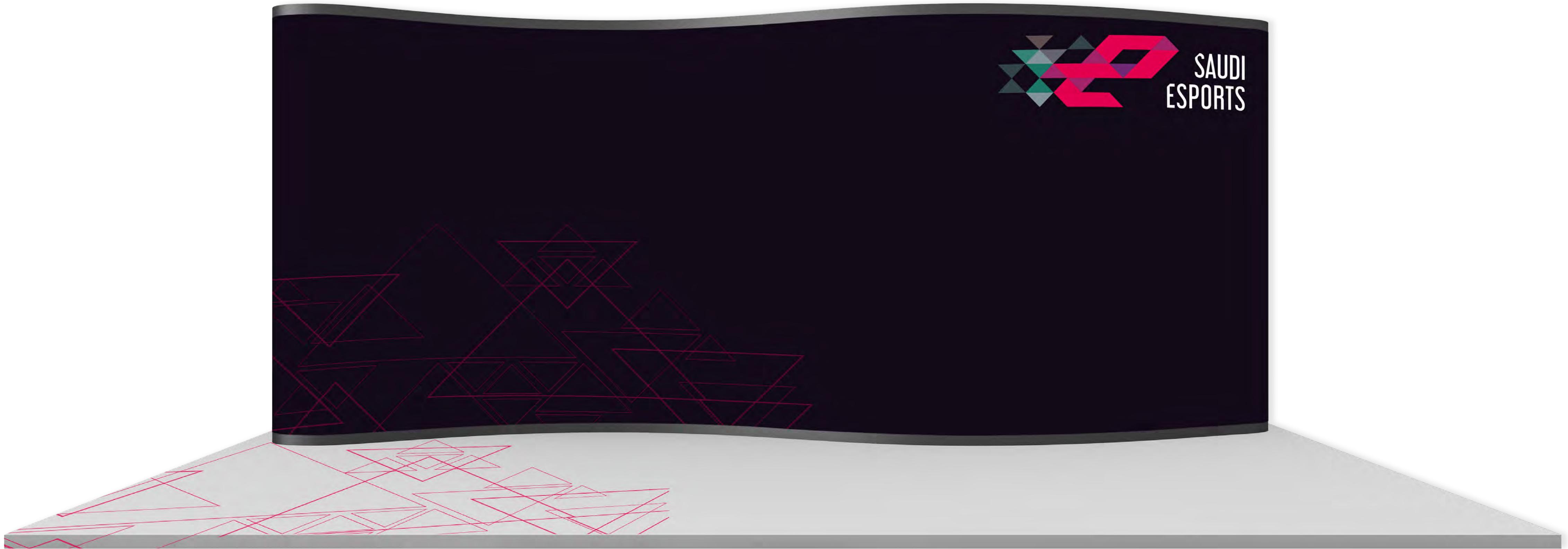
## 8 | In-Action Branding

### Player Stats



## 8 | In-Action Branding

### Backdrop



Thank You